

# Профилирование атрибутов пользователей

из множества источников данных различной  
модальности

Aleksandr Farseev

E-mail: [farseev@u.nus.edu](mailto:farseev@u.nus.edu)

Slides: <http://farseev.com/Presentations.html>

# Harvesting Multiple Sources for User Profile Learning: **a Big Data Study**

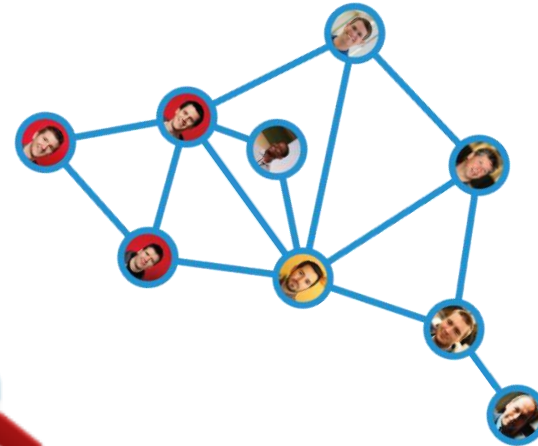
Aleksandr Farseev,  
Liqiang Nie,  
Mohammad Akbari,  
and Tat-Seng Chua



# References

- A. Farseev, N. Liqiang, M. Akbari, and T.-S. Chua. **Harvesting multiple sources for user profile learning: a Big data study.** *ACM International Conference on Multimedia Retrieval (ICMR)*. China. June 23-26, 2015.
- A. Farseev, D. Kotkov, A. Semenov, J. Veijalainen, and T.-S. Chua. **Cross-Social Network Collaborative Recommendation.** *ACM International Conference on Web Science (WebSci)*, GB, Oxford, June 28 – July 1, 2015.

# What is user profile?



# What is human mobility?

- Mobility - contemporary paradigm, which explores various types of people movement.

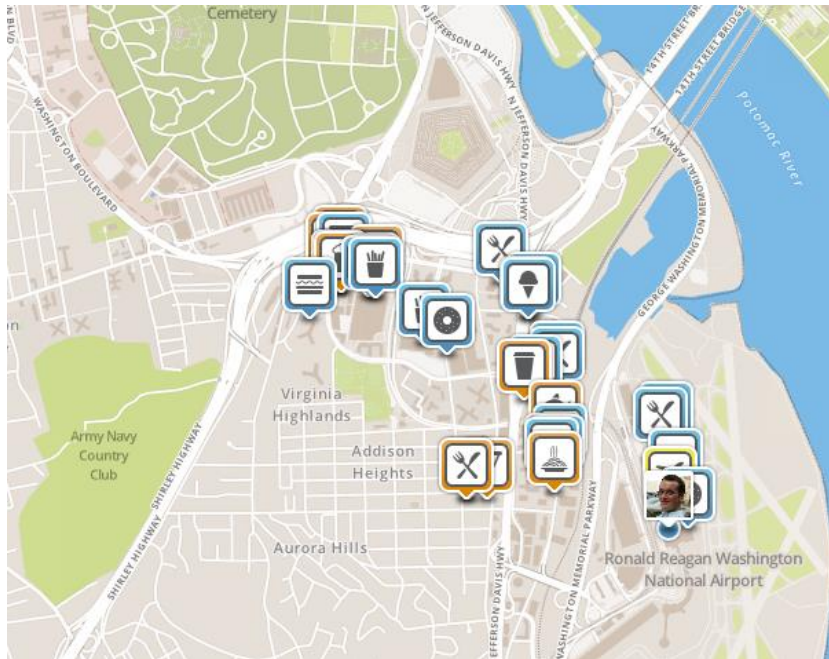
# What is human mobility?

- Mobility - contemporary paradigm, which explores various types of people movement.
- The movement of people
- The quality or state of being mobile
- (Physiology) the ability to move physically
- (Sociology) movement within or between social classes and occupations
- (Chess) the ability of a chess piece to move around the board



# Why human mobility?

- **Urban planning:** understand the city and optimize services
- **Mobile applications and recommendations:** study the user and offer services





# Mobility wear and tear to be people?

9.0z, OpenStreetMap, refresh: 455, load: 0ms, render: 1ms

Female users

Male users

<20 years old

20-30 years old

30-40 years old

>40 years old

DEMOGRAPHIC PROFILING  
USER PROFILING BACKBONE IS AN IMPORTANT





AGE, GENDER  
**40, MALE**



#### Marketing

Trade are analysis  
Demography and  
interest - based  
marketing

Tent to stay at home,  
visit local pubs and  
shopping mall daily.

#### Wellness

Health group  
prediction  
Lifestyle  
recommendation

Medium  
overweight,  
potential hypertonia  
and diabetes.

#### Advertisement

Demography and  
interest - based  
personalized  
advertisement

Advertise new Beer  
brand and new car  
models.

#### Assistance

Activity  
recommendation,  
Venue  
recommendation,  
Etc.

Morning  
excursive  
with medium  
intensity.

# User profile: Mobility + Demography

## User profile

Mobility profile

Demographic profile

Location  
preference

Movement  
patterns

Age

Gender

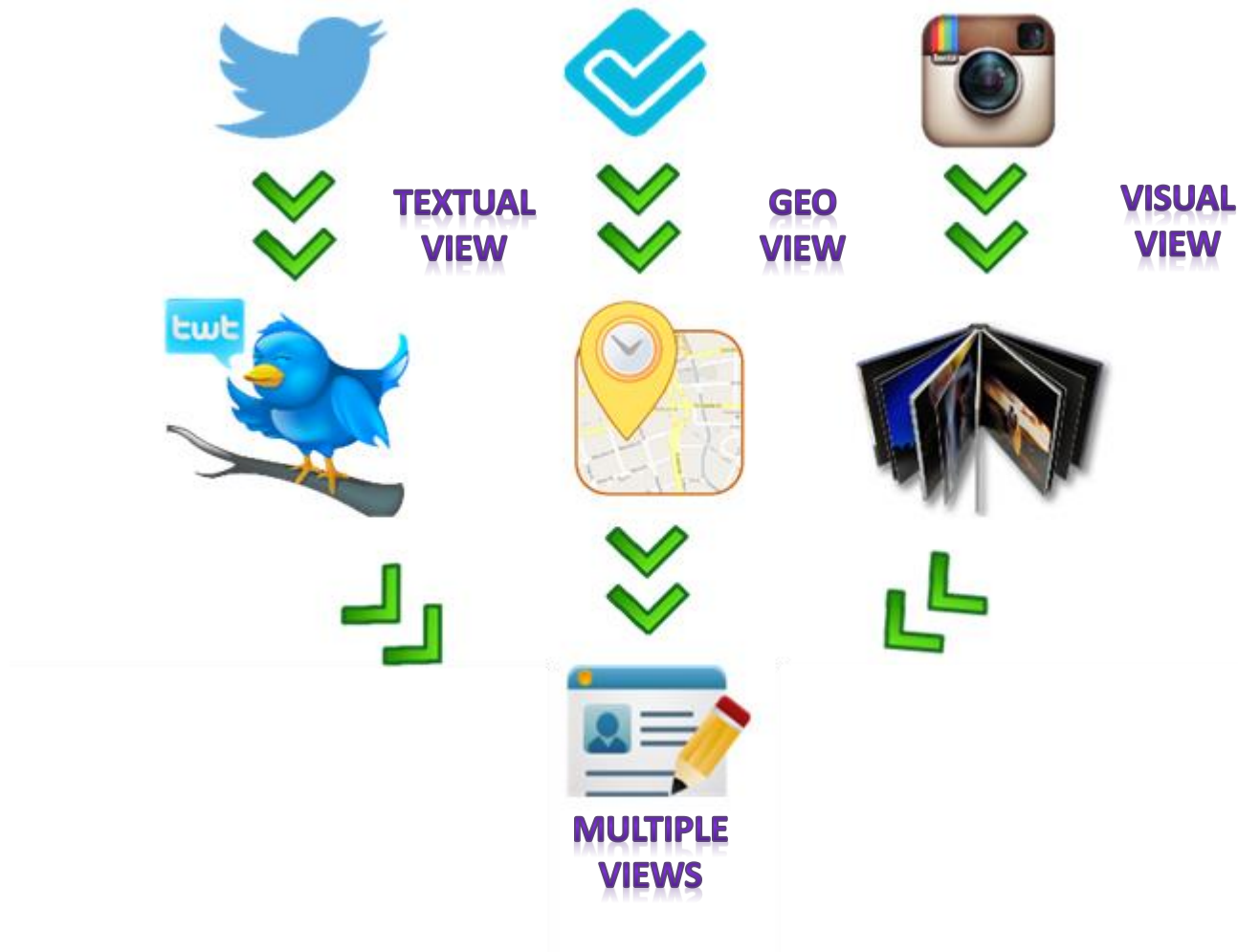
Personality

Occupation

Multiple sources describe user from  
multiple views

More than 50% of online-  
active adults use more  
than one social network  
in their daily life\*

# Multiple sources describe user from multiple views



# Research Problems

- Multi-source user profiling:
  - Geographical **user mobility profiling**
  - User **demographic profiling**
  - Data **incompleteness**
  - Multi-source multi-modal **data integration**

# Multi-source dataset: NUS-MSS\*



<http://nusmultisource.azurewebsites.net>

# NUS-MSS: Data sources



**FOURSQUARE**

**BIGGEST LBSN**



**twitter**

**BIGGEST ENGLISH-  
SPEAKING MICROBLOG**

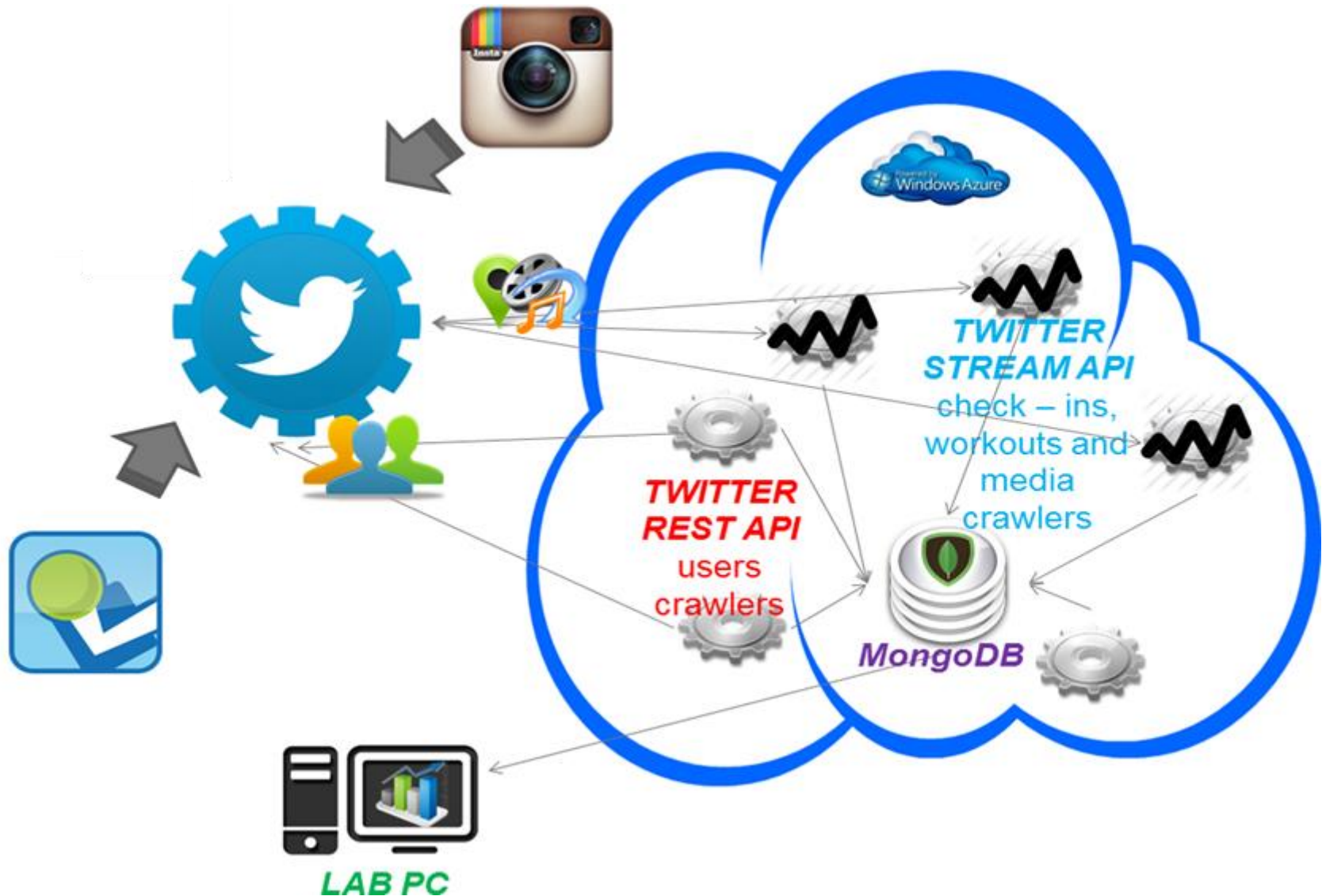


*Instagram*

**BIGGEST PHOTO  
SHARING SERVICE**



# NUS-MSS: Data collection



# NUS-MSS: Dataset Description



Singapore

11,732,489 TWEETS

366,268 CHECK-INS

263,530 IMAGES

FROM 7,023 USERS

# NUS-MSS: Dataset Description



London

2,973,162 TWEETS

127,276 CHECK-INS

65,088 IMAGES

FROM 5,503  
USERS

# NUS-MSS: Dataset Description



New York

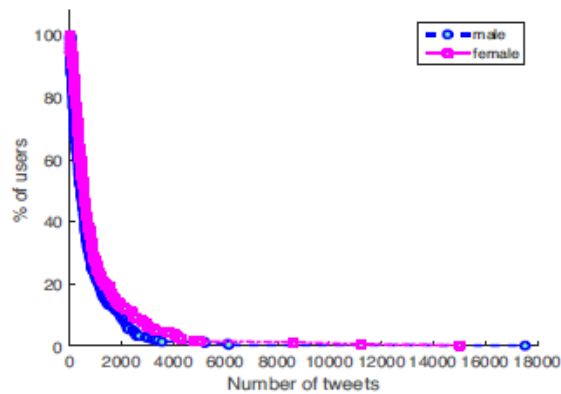
5,263,630 TWEETS

304,493 CHECK-INS

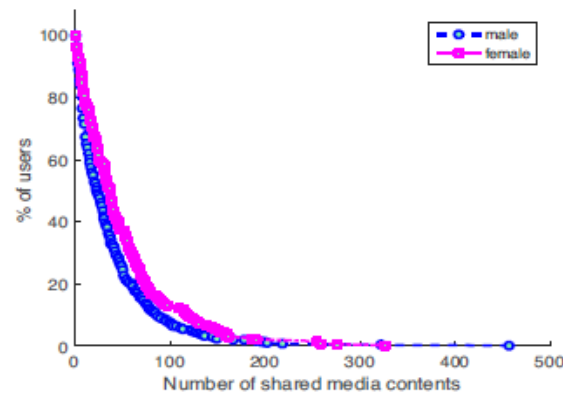
230,752 IMAGES

FROM 7,957 USERS

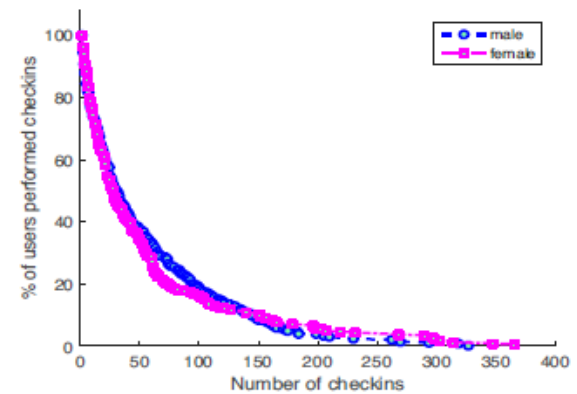
# NUS-MSS: Dataset Statistics in Singapore



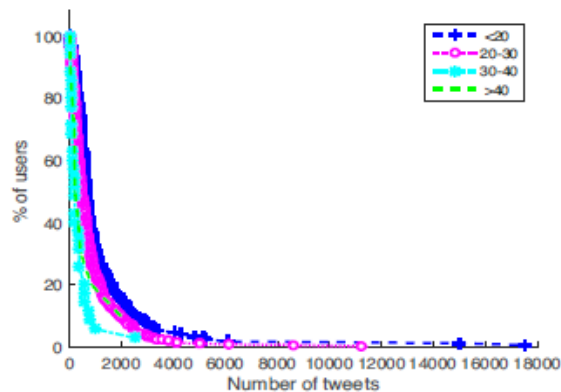
(a)



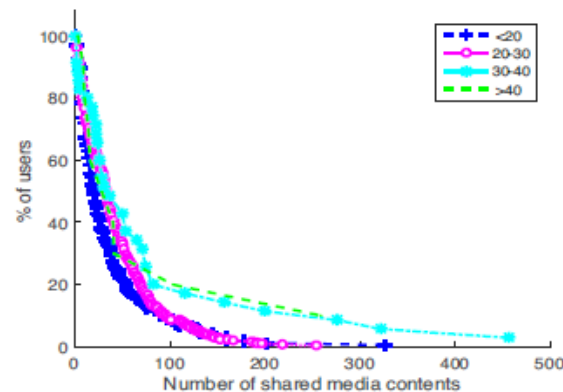
(b)



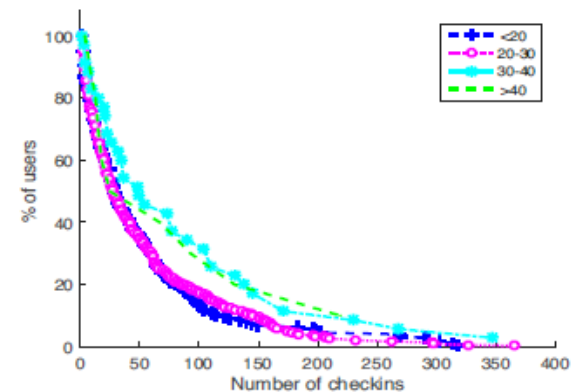
(c)



(d)



(e)



(f)

# Demographic profiling

# User profile: Mobility + Demography

## User profile

Mobility profile

Demographic profile

Location  
preference

Movement  
patterns

Age

Gender

Personality

Occupation





# Data representation

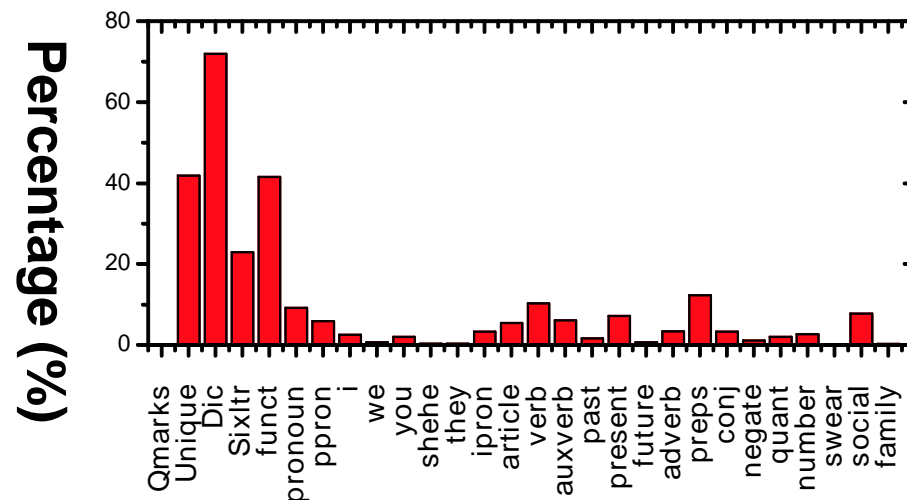
- Linguistic features
  - **LIWC**
  - User Topics
- Heuristic features
  - Writing behavior

A text analysis software.



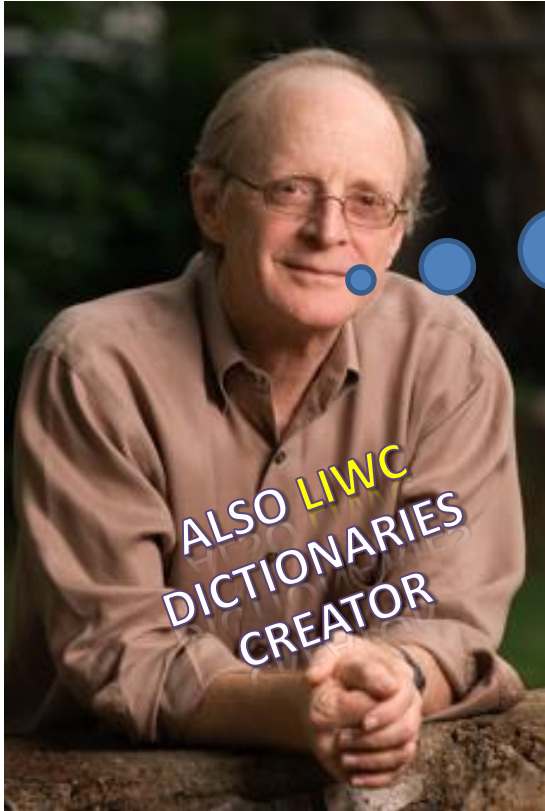
Dictionary

Word category



An efficient and effective method for studying the various emotional, cognitive, structural, and process components present in individuals' verbal and written speech samples. Can be **highly related to one's demography.**

# Words usage study for personality profiling



James W. Pennebaker

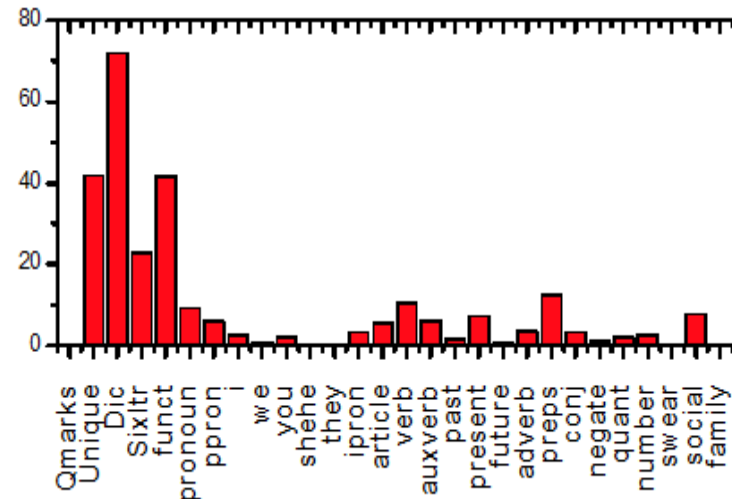
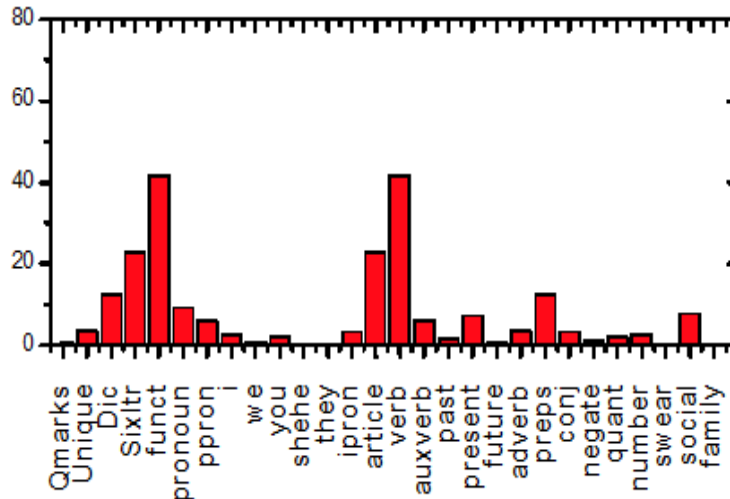
The smallest, most commonly used, most forgettable words serve as windows into our thoughts, emotions, and behaviors.

- Task – **Word usage analysis\*** and correlation with personality
- Data – Various **essays and questionnaires**
- Approach – manual personality-related dictionaries construction
- Findings:
  - *Certain **word usage statistics** are **good indicators** for human **personality profiling***

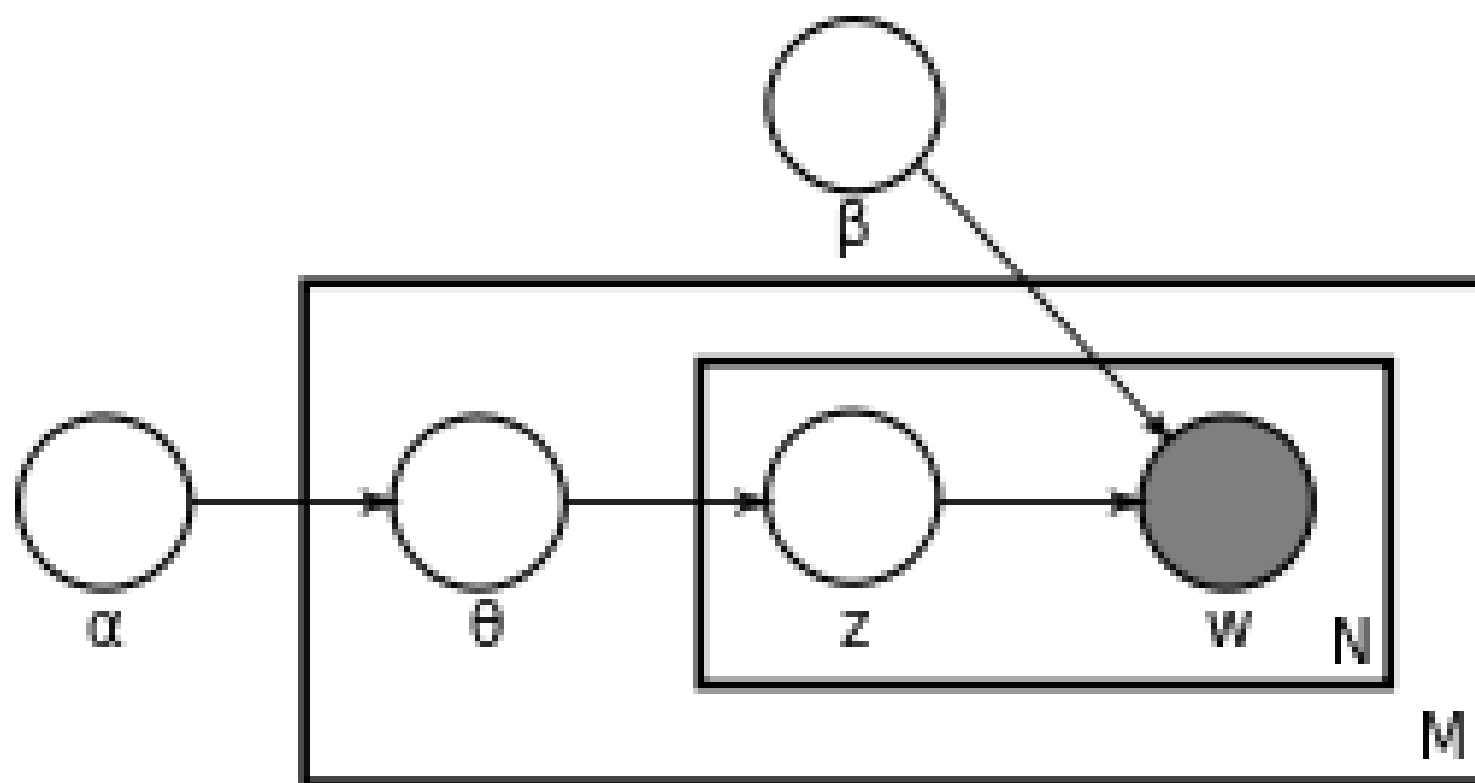
\* Pennebaker, J. W. (2011). The secret life of pronouns.



# LIWC



- Count occurrences of each LIWC category
- Each document  $D$  for user  $u$  is represented as a distribution among 74 LIWC categories:  $D_u = \left\{ \frac{LIWC_{1u}}{N}, \frac{LIWC_{2u}}{N}, \frac{LIWC_{3u}}{N}, \dots, \frac{LIWC_{74u}}{N} \right\}$





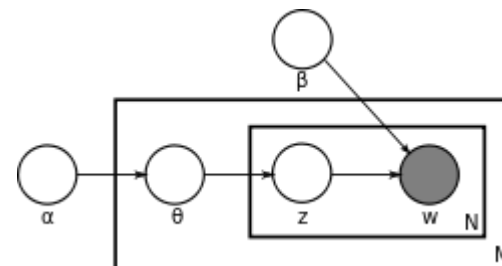
# Data representation

- Linguistic features
  - LIWC
  - **User Topics**
- Behavioral features
  - Writing behavior

Users of **similar gender** and **age** may talk about **similar topics** e.g. **female** users – about **shopping**, **male** – about **cars**; **youth** – about **school** while **elderly** – about **health**.



LDA word distribution  
over **50 topics** for collected  
Twitter timeline.



# Topic Modeling -1



- Methods for automatically organizing, understanding, searching and summarizing large electronic archives.
- Uncover hidden topical patterns in collections.
- Annotate documents according to topics.
- Using annotations to organize, summarize and search.
- Widely popular approach: Latent Dirichlet Allocation (LDA)\*

\*D. M. Blei, A. Y. Ng, and M. I. Jordan, "[Latent dirichlet allocation](#)," *The Journal of Machine Learning Research*, vol. 3, pp. 993-1022, 2003.

# Topic Modeling -2

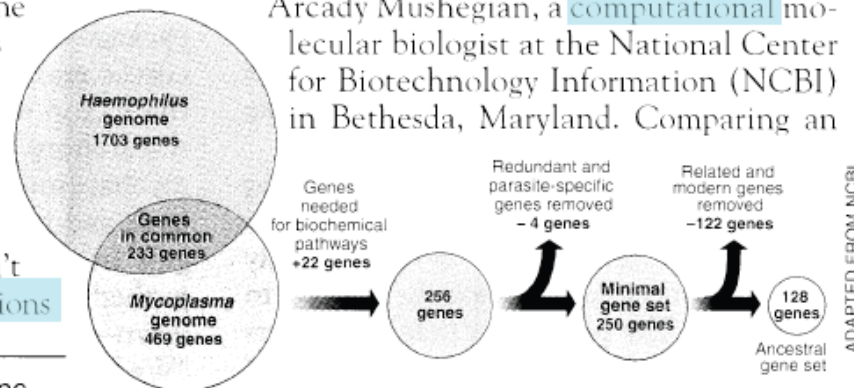


## Seeking Life's Bare (Genetic) Necessities

COLD SPRING HARBOR, NEW YORK—How many genes does an organism need to survive? Last week at the genome meeting here,\* two genome researchers with radically different approaches presented complementary views of the basic genes needed for life. One research team, using computer analyses to compare known genomes, concluded that today's organisms can be sustained with just 250 genes, and that the earliest life forms required a mere 128 genes. The other researcher mapped genes in a simple parasite and estimated that for this organism, 800 genes are plenty to do the job—but that anything short of 100 wouldn't be enough.

Although the numbers don't match precisely, those predictions

“are not all that far apart,” especially in comparison to the 75,000 genes in the human genome, notes Siv Andersson of Uppsala University in Sweden, who arrived at the 800 number. But coming up with a consensus answer may be more than just a genetic numbers game, particularly as more and more genomes are completely mapped and sequenced. “It may be a way of organizing any newly sequenced genome,” explains Arcady Mushegian, a computational molecular biologist at the National Center for Biotechnology Information (NCBI) in Bethesda, Maryland. Comparing an



\* Genome Mapping and Sequencing, Cold Spring Harbor, New York, May 8 to 12.

Stripping down. Computer analysis yields an estimate of the minimum modern and ancient genomes.

SCIENCE • VOL. 272 • 24 MAY 1996



# Topic Modeling -3



## Topics

## Documents

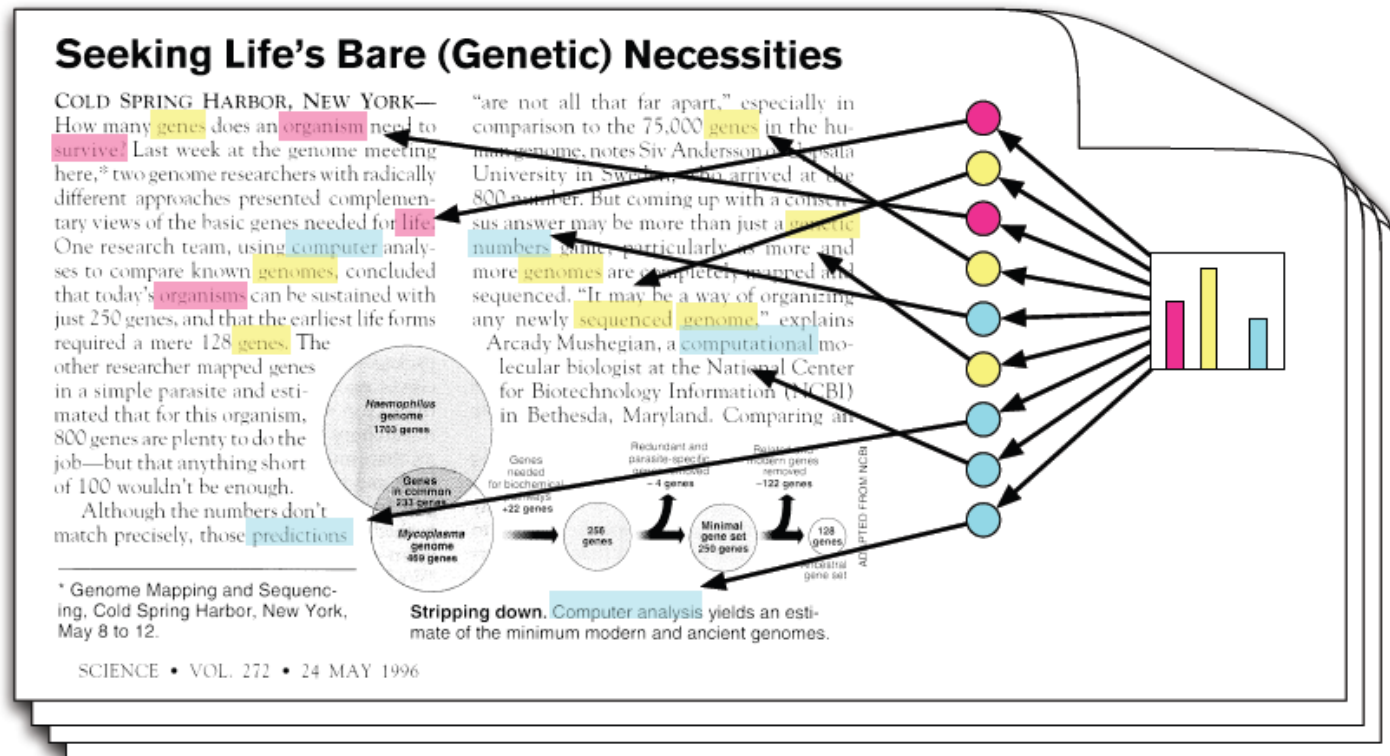
## Topic proportions and assignments

gene	0.04
dna	0.02
genetic	0.01
...	

life	0.02
evolve	0.01
organism	0.01
...	

brain	0.04
neuron	0.02
nerve	0.01
...	

data	0.02
number	0.02
computer	0.01
...	



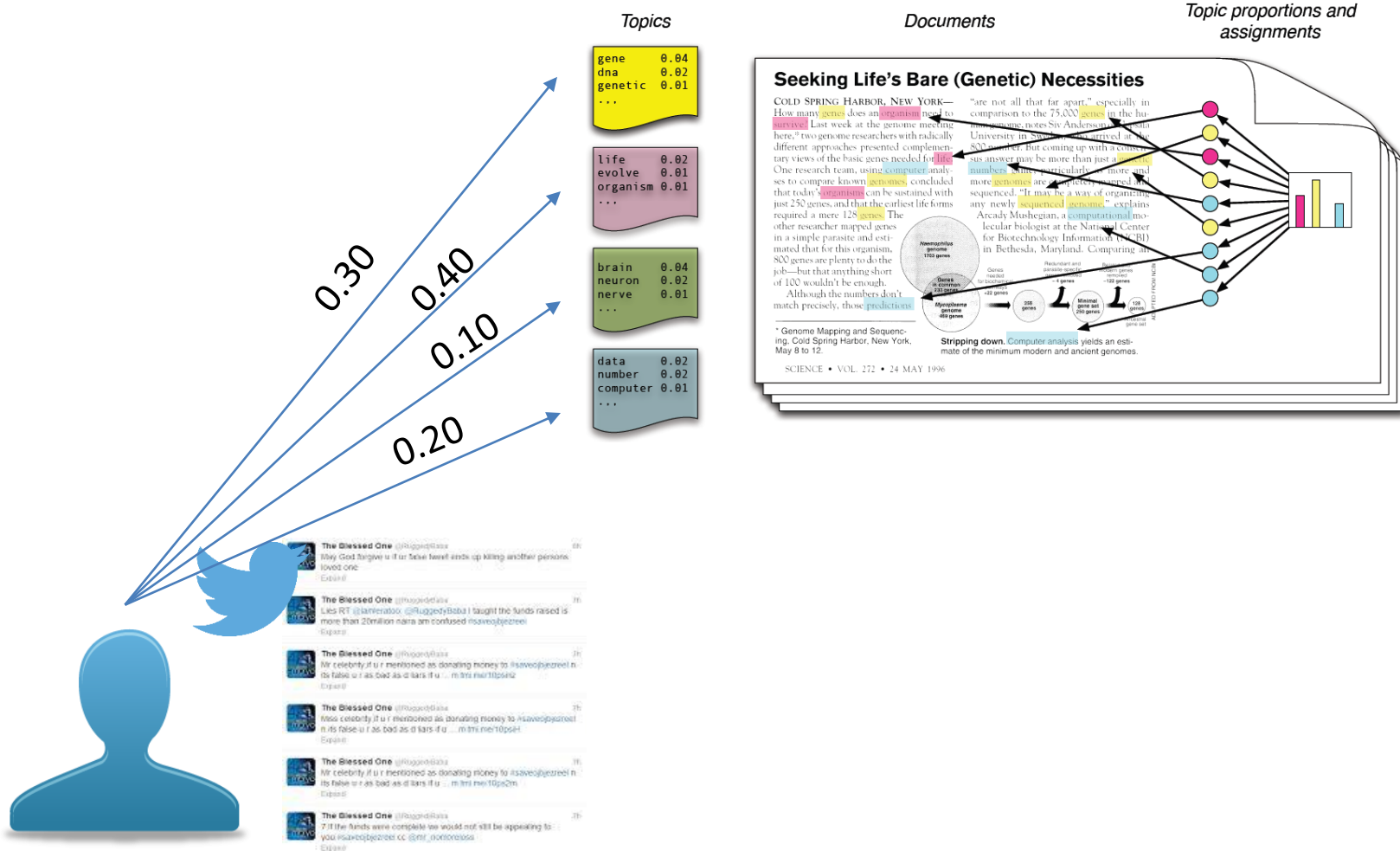
# Topic Modeling -4



- Only documents are observable (*All user's tweets are in one document for every user*).
- Infer underlying topic structure:
  - Topics that generated the documents.
  - For each document, distribution of topics.
  - For each word, which topic generated the word.



# Topic Modeling -5



- Each document  $D$  (one user - one document) is represented as a distribution among  $N$  LDA topics:  $D_u = \{LDA_{1u}, LDA_{2u}, LDA_{3u}, \dots, LDA_{Nu}\}$



# Data representation

- Linguistic features
  - LIWC
  - User Topics
- Heuristic features
  - **Writing behavior**

As we mention from our research – user's **writing behavioral patterns** are **highly correlated** with e.g. age (individuals from **10 – 20 years old** are making **two times less grammatical errors** than **20 -30 years old** individuals)

Feature name	Description
Number of hash tags	Number of hash tags mentioned in message
Number of slang words	Number of slang words one use in his tweets. We calculate number of slang words / tweet and compute average slang usage
Number of URLs	Number of URL's one usually use in his/her tweets
Number of user mentions	Number of user mentions – may represent one's social activity
Number of repeated chars	Number of repeated characters in one tweets (e.g. noooooooooo, wahhhhhhh)
Number of emotion words	Number of words that are marked with not – neutral emotion score in Sentiment WordNet
Number of emoticons	Number of common emoticons from Wikipedia article
Average sentiment level	Module of average sentiment level of tweet obtained from Sentiment WordNet
Average sentiment score	Average sentiment level of tweet obtained from Sentiment WordNet
Number of misspellings	Number of misspellings fixed by Microsoft Word spell checker
Number Of Mistakes	Number of words that contains mistake but cannot be fixed by Microsoft Word spell checker
Number of rejected tweets	Number of tweets where 70% of words either not in English or cannot be fixed by Microsoft Word spell checker
Number of terms average	Average number of terms per / tweet
Number of Foursquare check-ins	Number of Foursquare check-ins performed by user
Number of Instagram medias	Number of Instagram medias posted by user
Number of Foursquare tips	Number of Foursquare Tips that user post in a venue
Average time between check-ins min	Average time between two sequential check-ins - represents Foursquare user activity frequency

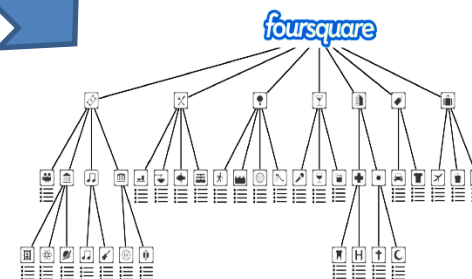
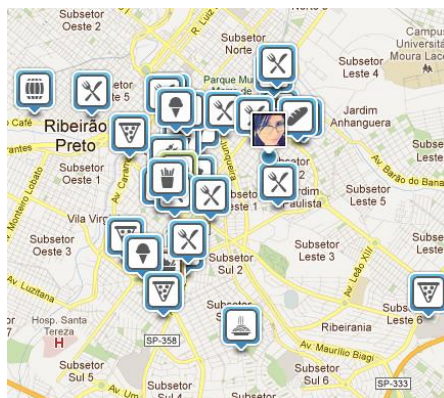


# Data representation

- Location features
  - Location semantics**

**Venue semantics** such as venue categories can be related to **users** **demography**. E.g. individuals who tend to visit **night clubs** are usually belong to **10 – 20** or **20 – 30** years old age groups.

We map all Foursquare check – ins to Foursquare categories from **category hierarchy**.



For case when user performed check-ins in **two restaurants** and **airport** but did not perform check-ins in other venues:

	$cat_1$	...	$cat_{rest.}$	...	$cat_{air.}$	...	$cat_{517}$
$u_1$	0	0	2	0	1	0	0
...	*	*	*	*	*	*	*
$u_N$	*	*	*	*	*	*	*



# Data representation

- Image features
  - **Image concept learning**

Extracted **image concepts** may represent **user interests** and be related to one's demography. For example **female** user may take pictures of **flowers, food**, while **male** – of **cars or buildings**.



**SIFT, CH**  
**FEATURES\***  
**IMAGENET**



**IMAGE CONCEPTS**  
**VECTOR**

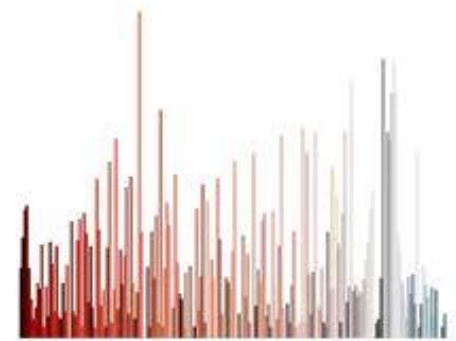
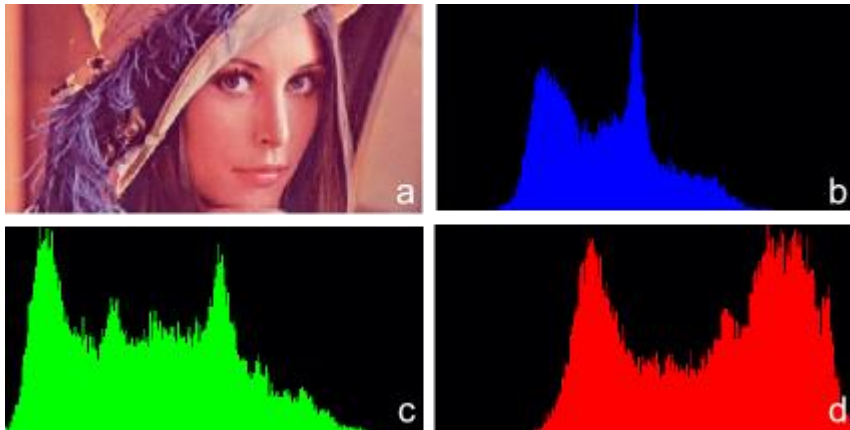


# Color Histogram -1

- Let image  $I$  be of dimension  $p \times q$ 
  - For ease in representation, need to quantize  $p \times q$  potential colors into  $m$  colors (for  $m \ll p \times q$ )
  - For pixel  $p = (x, y)$ , the color of pixel is denoted by  $I(p) = c_k$
- Construction of Color Histogram
  - Extract color value for each pixel in image
  - Quantize color value into one of  $m$  quantization levels
  - Collect frequency of color values in each quantization level, where each bin corresponds to a color in the quantized color space

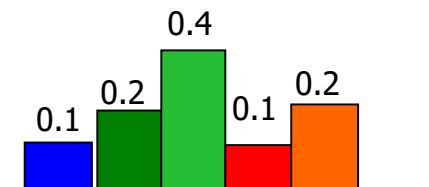
# Color Histogram -2

- Thus, image is represented as a color histogram  $H$  of size  $m$ 
  - where  $H[i]$  gives # of pixels at intensity level  $i$
- For example:



Into a single  
histogram

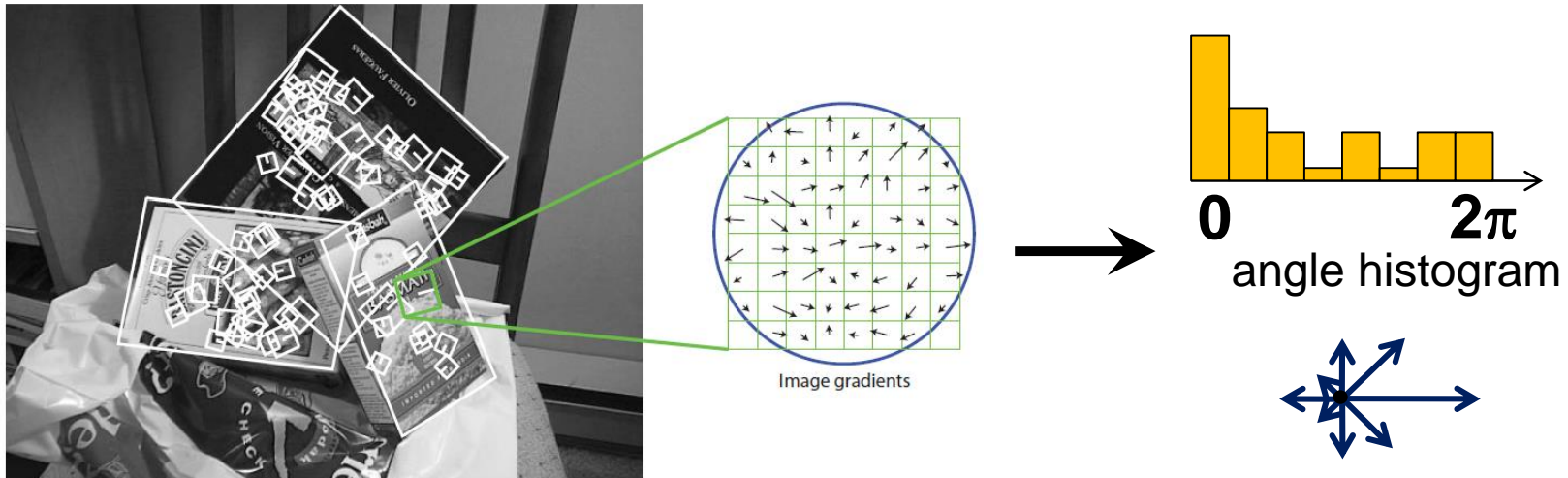
- Normalize  $H$  to  $NH$  by dividing each entry by size of image  $p*q$



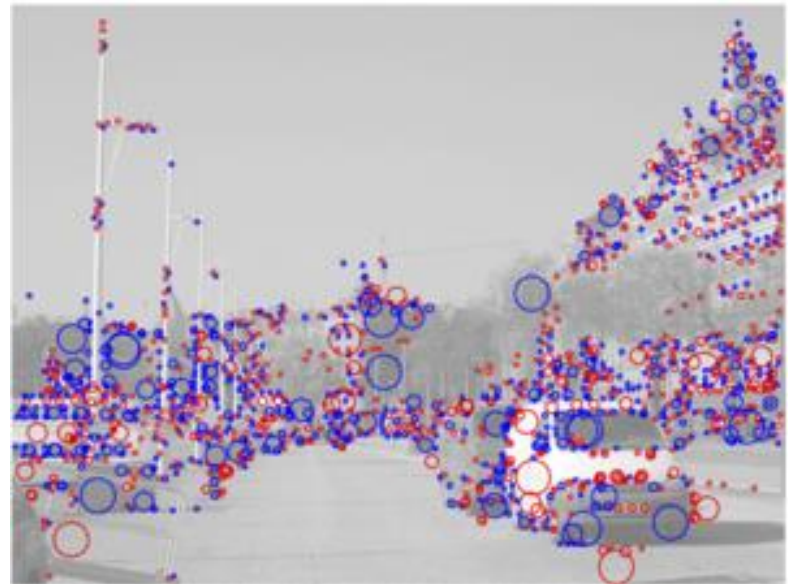


# Scale Invariant Feature Transform (SIFT) descriptor -1

- Basic idea: use edge orientation representation
  - Obtain interest points from scale-space extrema of differences-of-Gaussians (DoG)
  - Take 16x16 square window around detected interest point
  - Compute edge orientation for each pixel
  - Throw out weak edges (threshold gradient magnitude)
  - Create histogram of surviving edge orientations

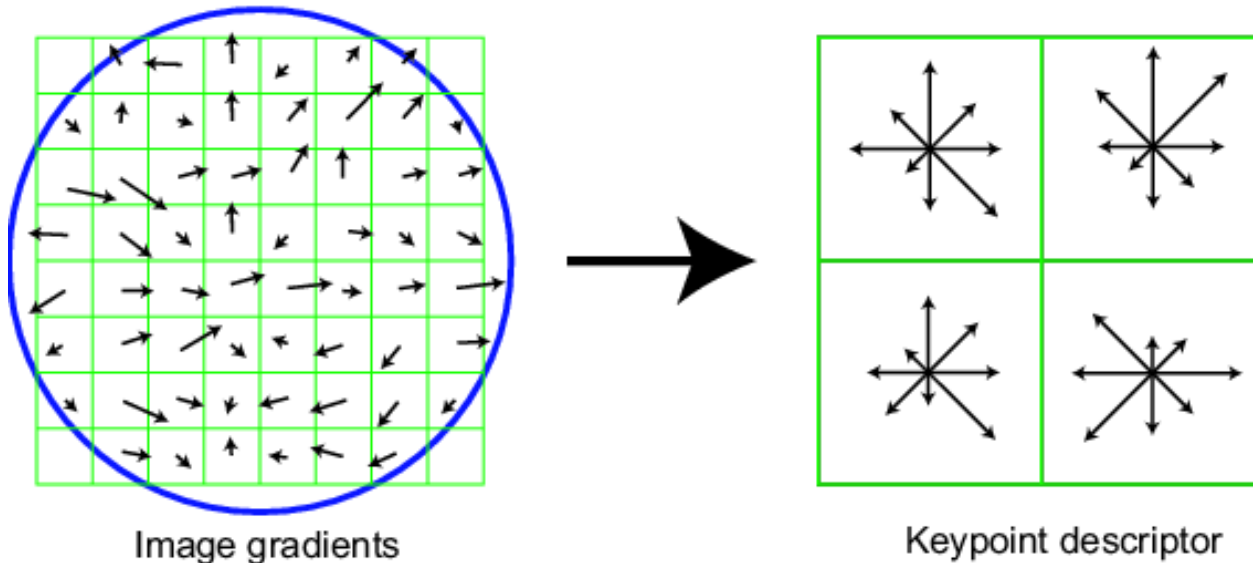


# Detected Interest Points



# Scale Invariant Feature Transform (SIFT) descriptor -2

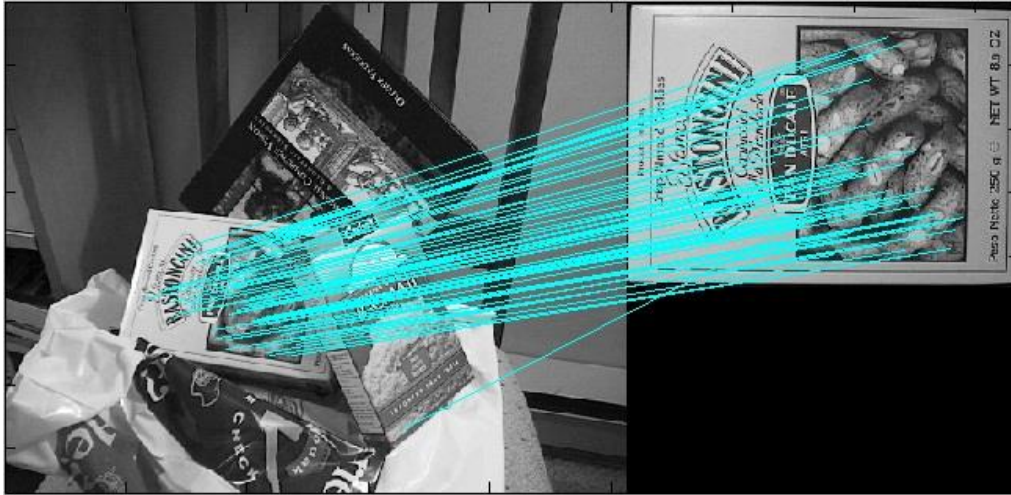
- A popular descriptor:
  - Divide the 16x16 window into a 4x4 grid of cells (we show the 2x2 case below for simplicity)
  - Compute an orientation histogram for each cell
  - 16 cells X 8 orientations = 128 dimensional descriptor



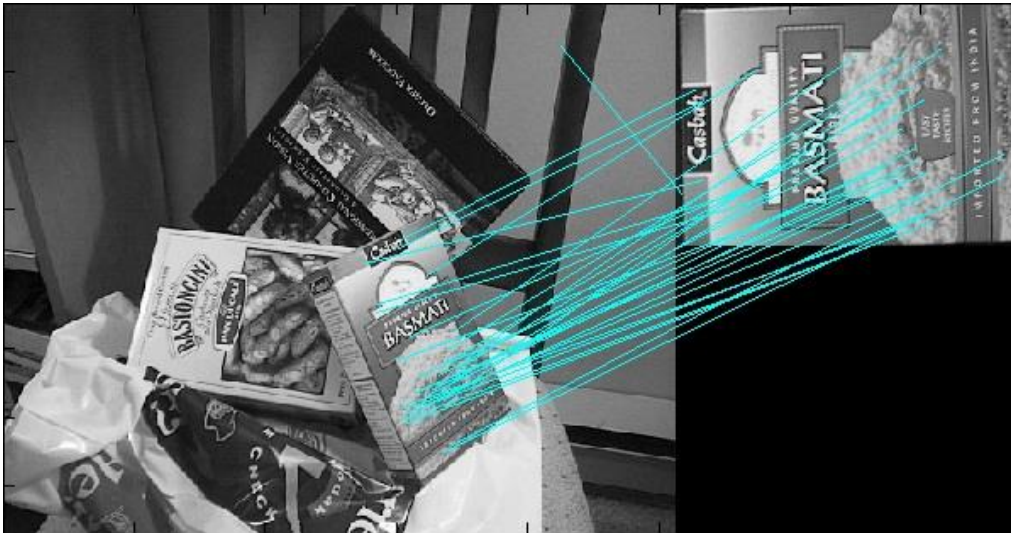
# Scale Invariant Feature Transform (SIFT) descriptor -3

- Invariant to
  - Scale
  - Rotation
- Partially invariant to
  - Illumination changes
  - Camera viewpoint
  - Occlusion, clutter

# Examples of SIFT matching



80 matches

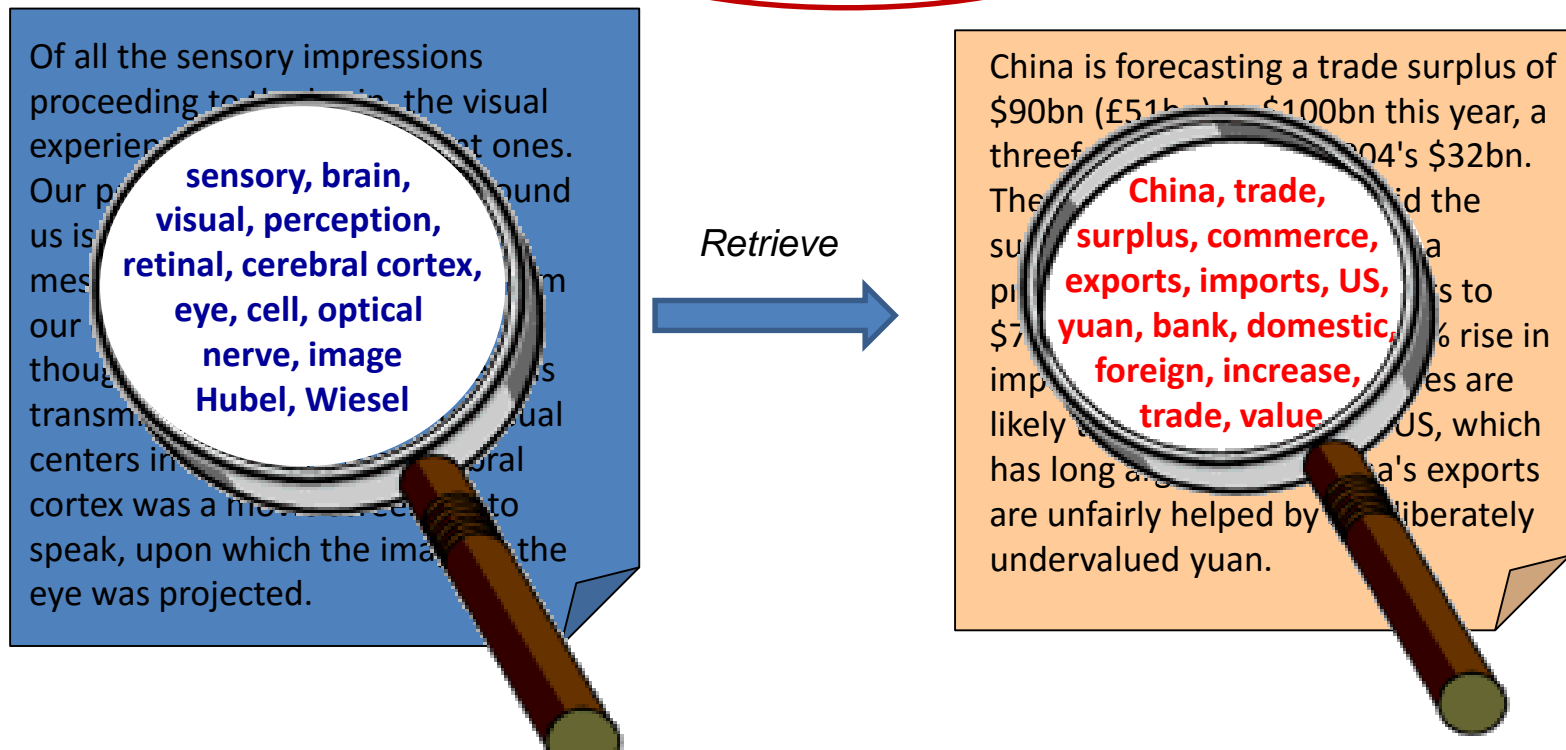


34 matches

# Overall Representation: as Bag of Visual Words -1

- Text Words in Information Retrieval (IR)
  - Compactness
  - Descriptiveness

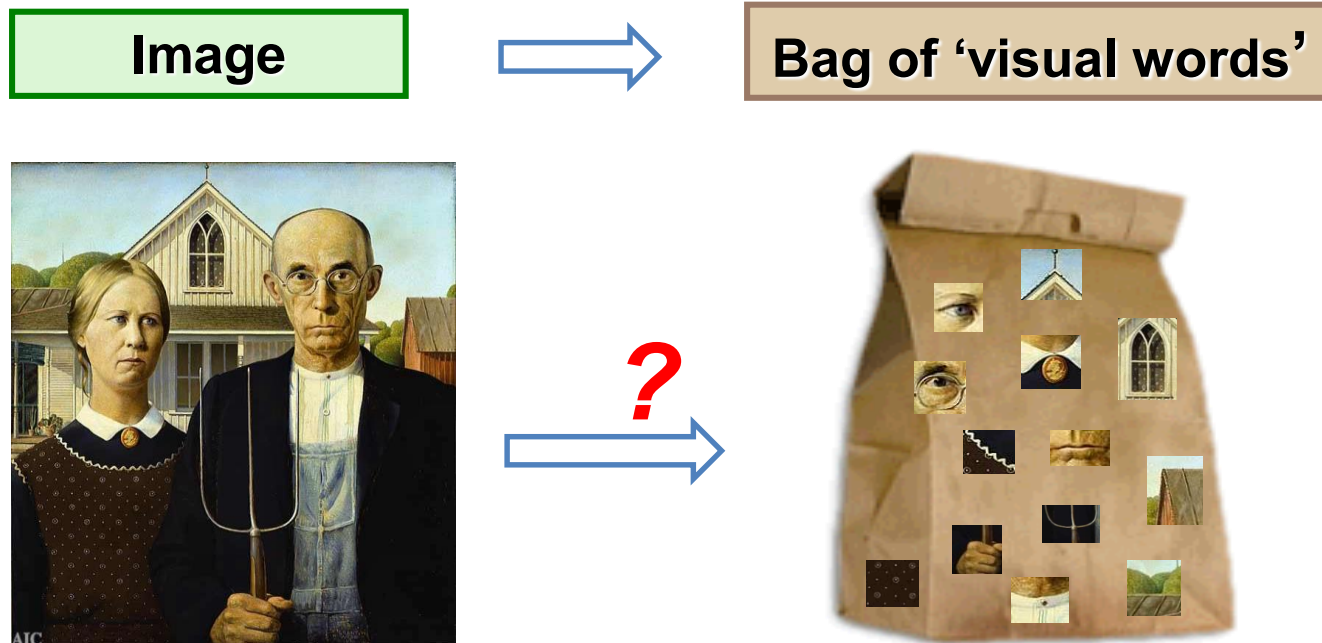
## *Bag-of-Word model*





# Overall Representation: as Bag of Visual Words -2

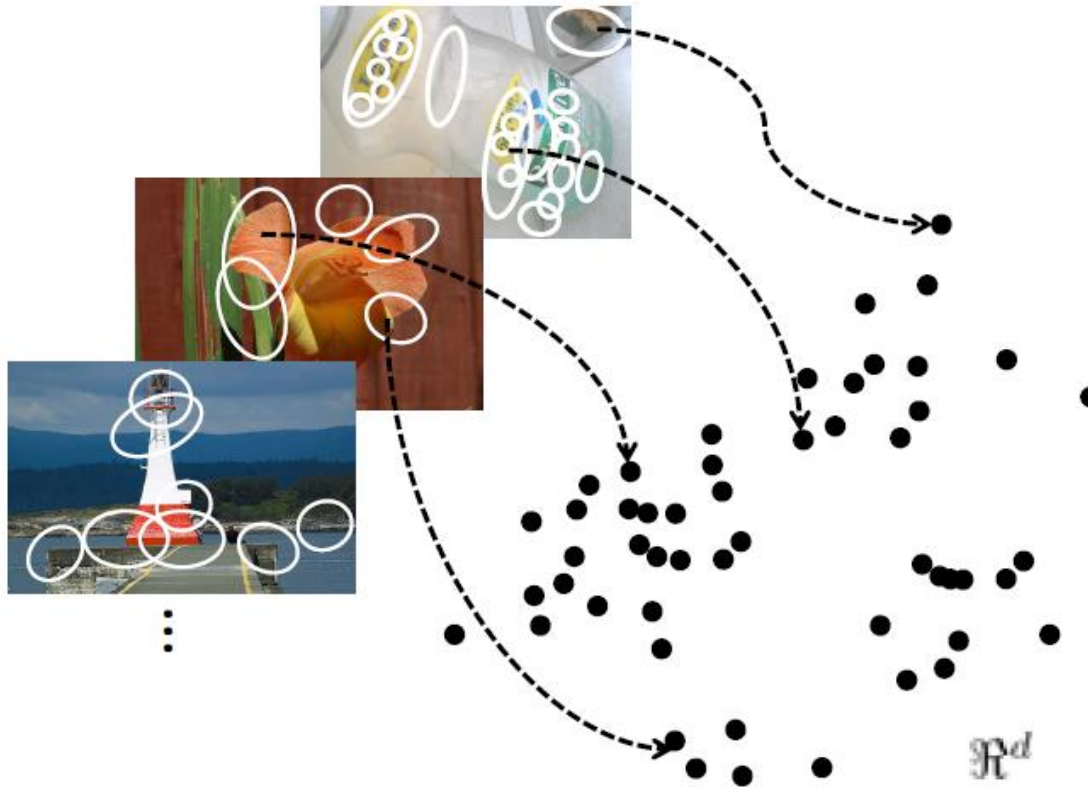
- Can images be represented as Bag-of-Visual Words?



- Idea: quantize SIFT descriptors of all training images to extract representative visual words!

# Overall Representation: as Bag of Visual Words -3

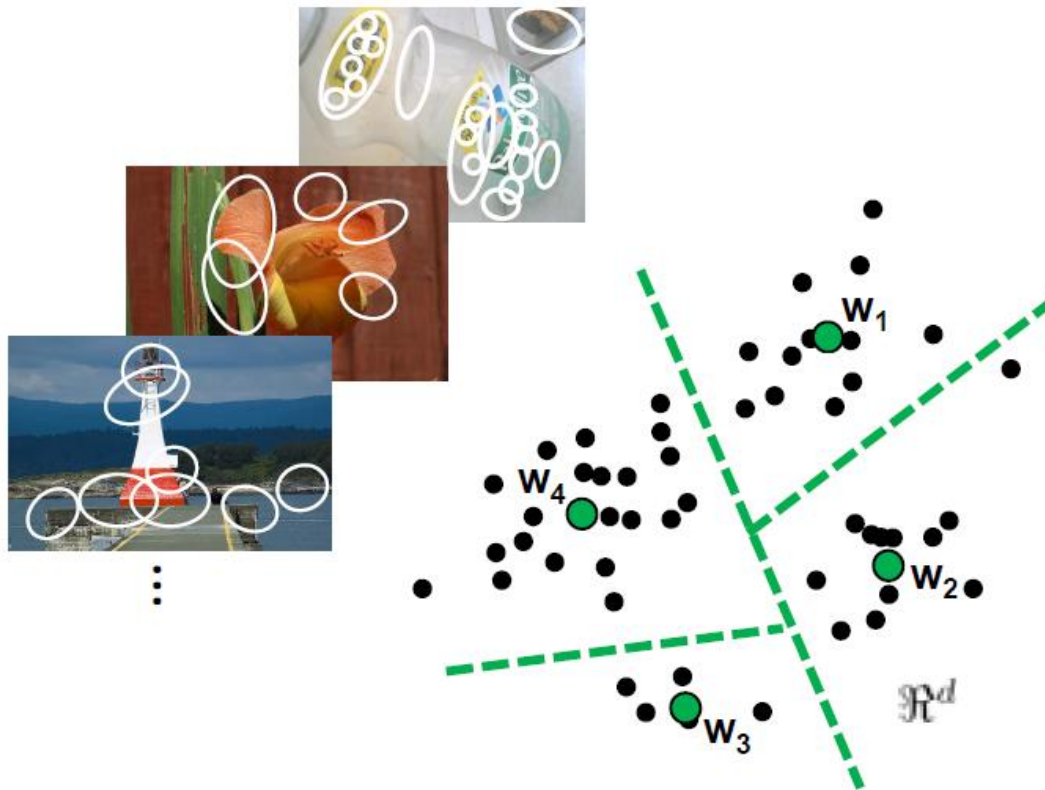
Step 1: Extract interest points of all training images



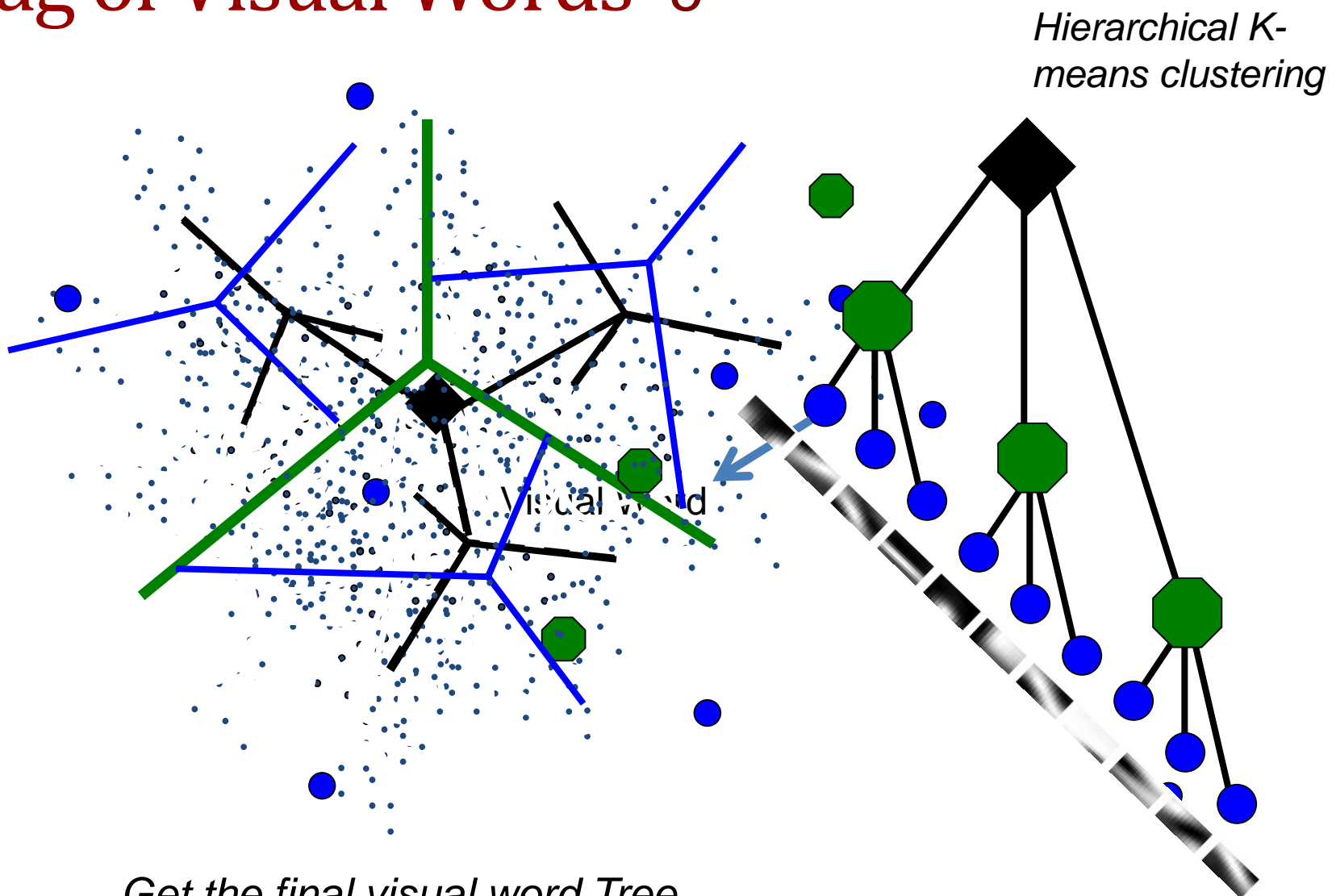


# Overall Representation: as Bag of Visual Words -4

Step 2: Features are clustered to quantize the space into a discrete number of visual words.

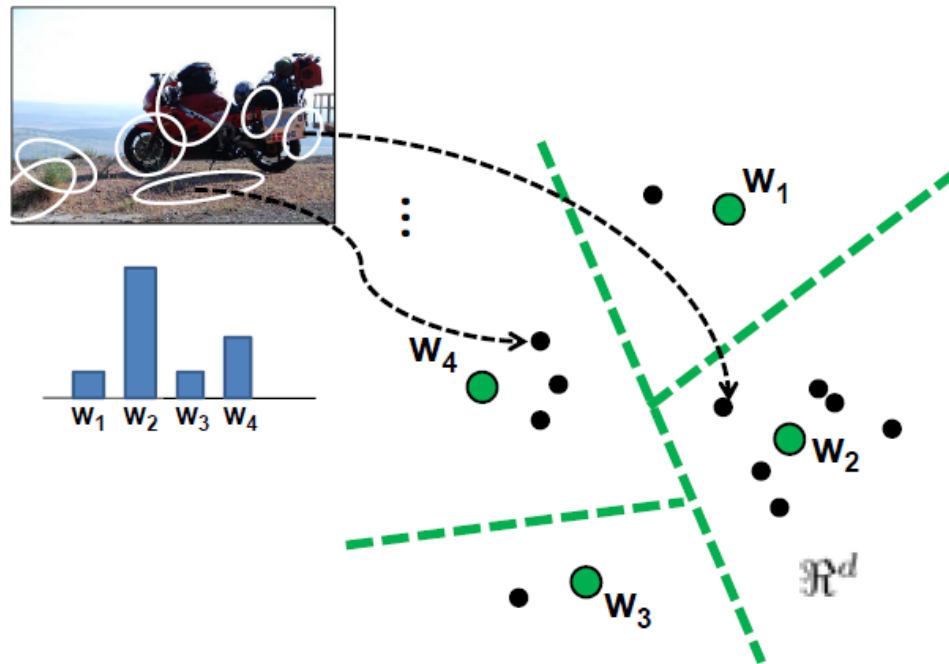


# Overall Representation: as Bag of Visual Words -5



# Overall Representation: as Bag of Visual Words -6

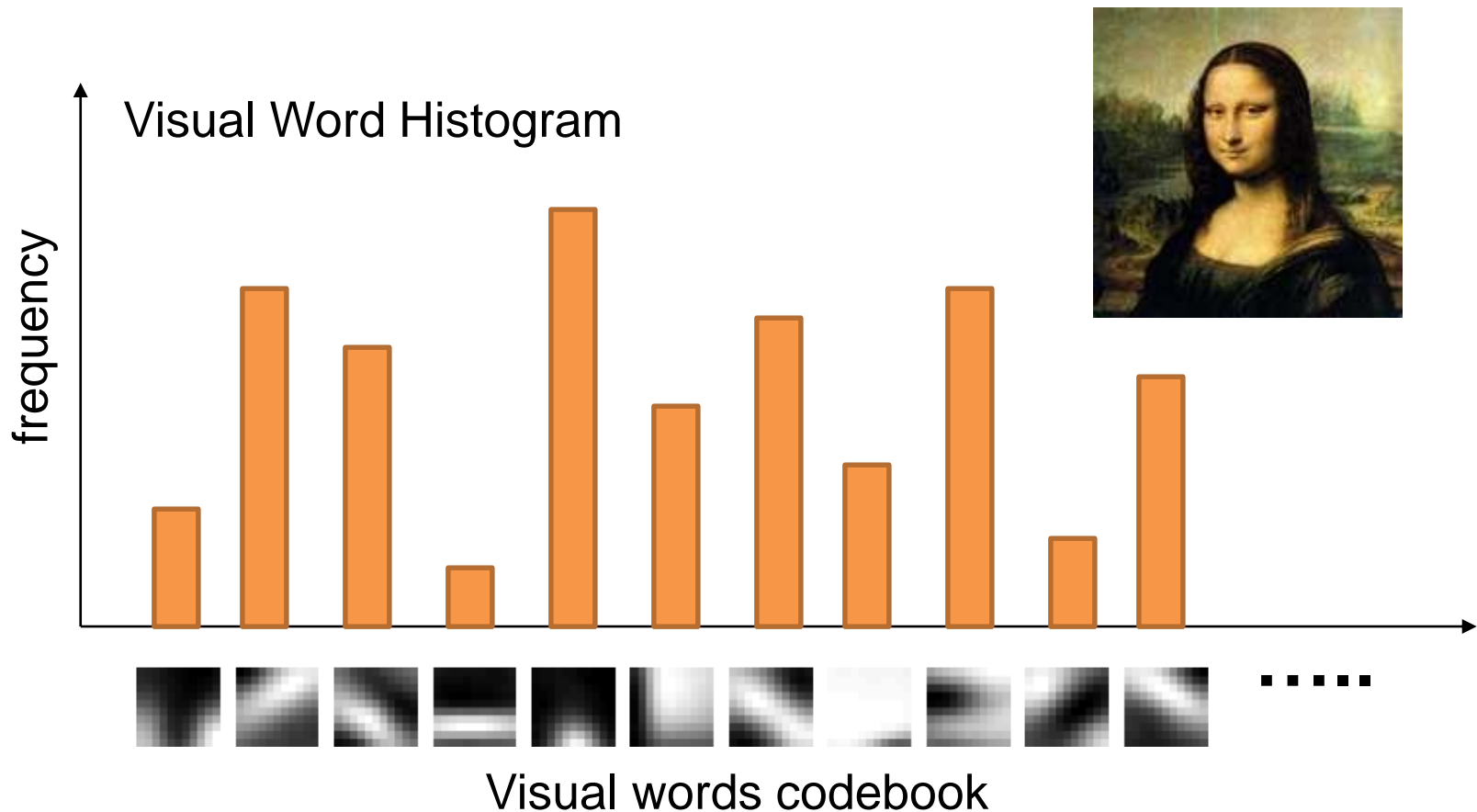
Step 3: Summarize (represent) each image as  
histogram of visual words



and use as basis for matching and retrieval!

# Overall Representation: as Bag of Visual Words -7

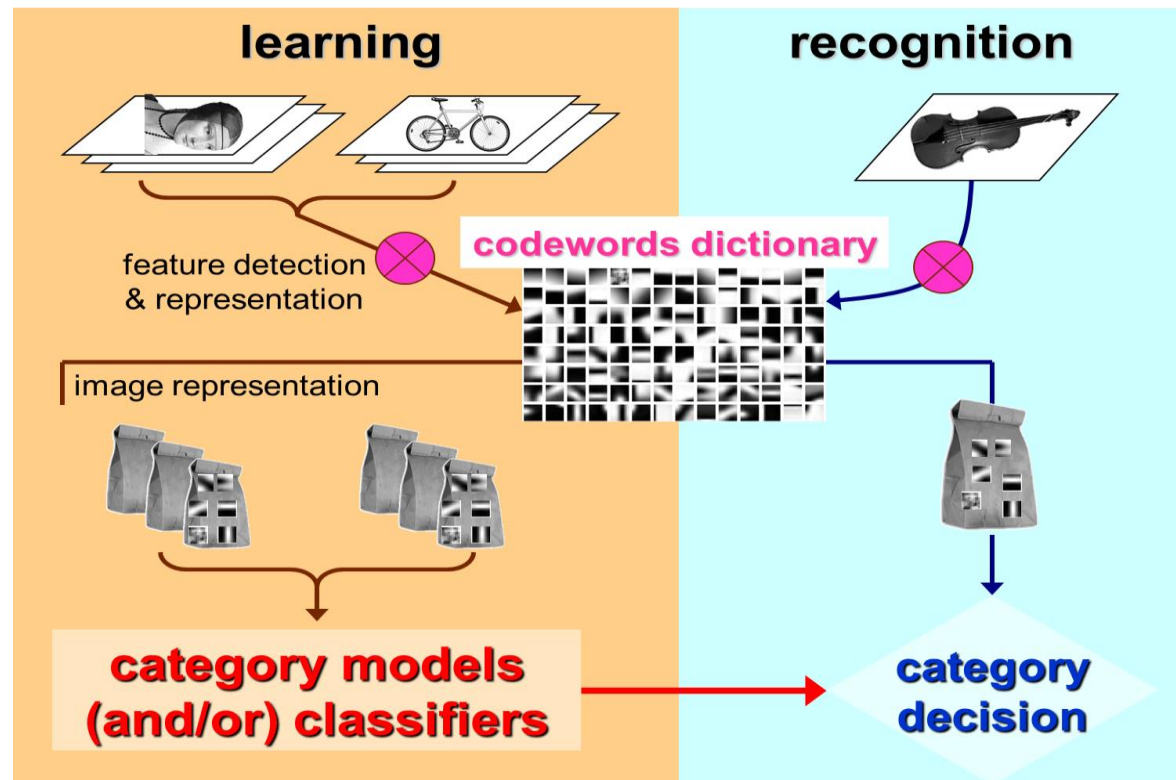
- Another example:



# Concept Recognition: Bag-of-Word Model

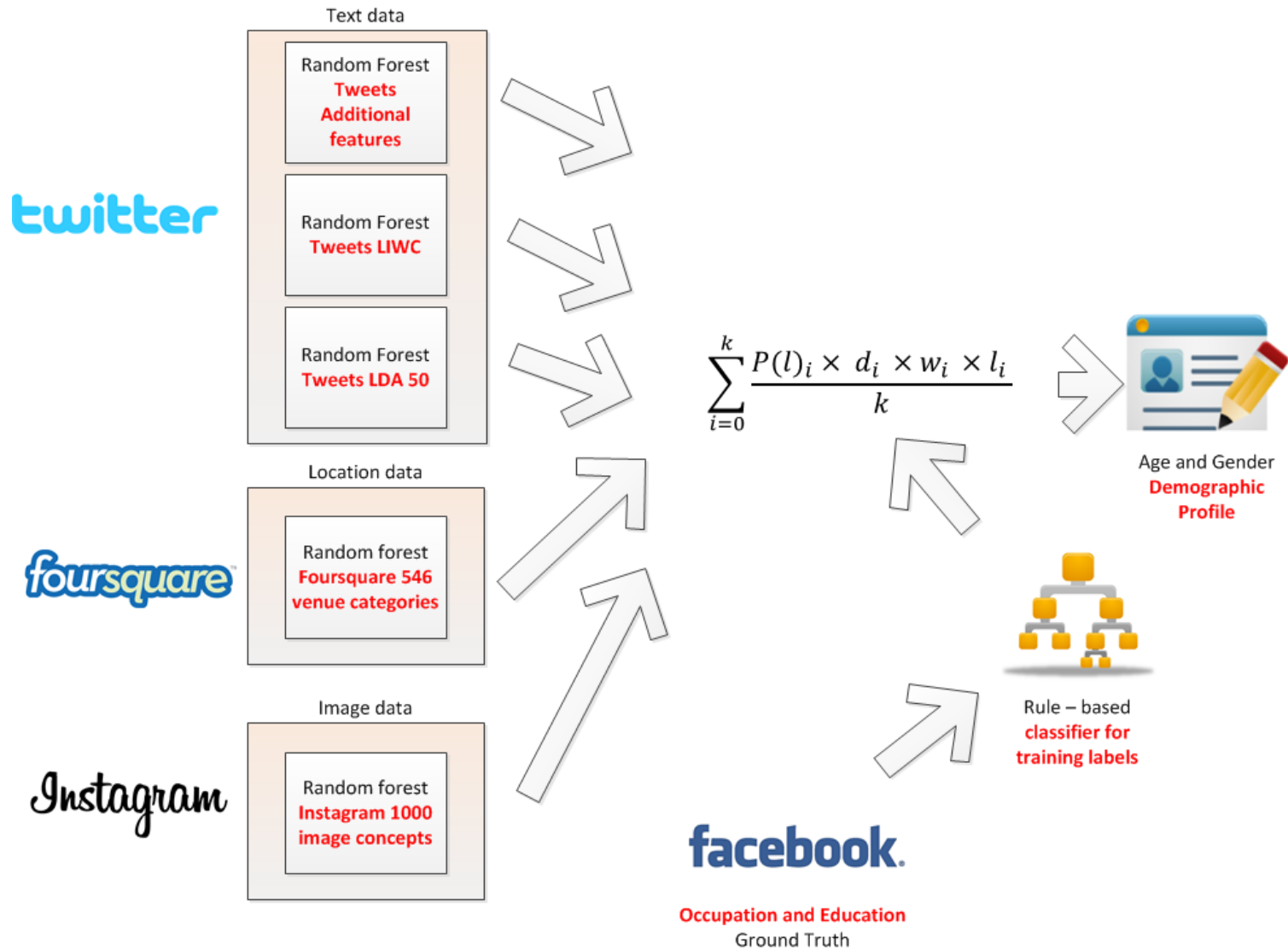
## BASIC IDEA:

- Representative set of images in each category is collected
- An image is represented by a collection of “visual words”
- Object categories are modeled by the distributions of these visual words



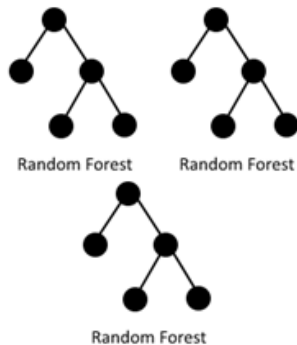


# Ensemble learning



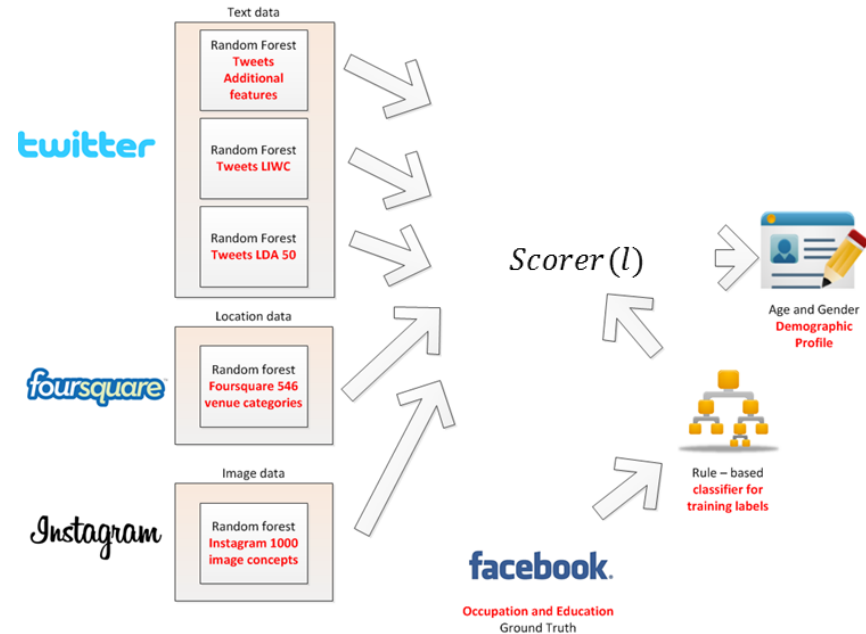


# Ensemble learning



$$d_i \times w_i \times l_i$$

**AGE, GENDER**  
CONFIDENCE  
SCORES



$$Score(l) = \sum_{i=0}^k \frac{P(l)_i \times d_i \times w_i \times l_i}{k}$$

$P(l)_i$  - model **prediction confidence**

$d_i$  - normalized **data records number**

$w_i$  - **model trust weight**

$l_i$  - **model "strength"** – learned by

"Hill Climbing" optimization with step 0.05



# Ensemble learning details

- According to our evaluation, the **bias of estimated ages** does not exceed  **$\pm 2.28$  years**. It is thus **reasonable** to use the estimated age for **age group prediction task**.
- We have adopted **SMOTE\*** oversampling to obtain **balanced age-group labeling**
- By performing **10-fold cross validation**, we determine the optimal **number of constructed random trees** for each classifier with iteration step equal to 5 as 45, 25, 35, 40, 105 random trees for **Random Forest Classifiers** learned based on **location, LIWC, heuristic, LDA 50, and image concept features** respectively.
- We jointly learn the  $I_i$  model **“strength” coefficient** by performing **“Hill Climbing” optimization\*** with step 0.05. The randomized “Hill Climbing” approach is able to obtain local optimum for non-convex problems and, thus, can produce resolvable ensemble weighting.

\*N. V. Chawla, K. W. Bowyer, L. O. Hall, and W. P. Kegelmeyer. Smote: synthetic minority over-sampling technique. Journal of artificial intelligence research, 2002.

\*\*An iterative algorithm that starts with an arbitrary solution to a problem, then attempts to find a better solution by incrementally changing a single element of the solution. If the change produces a better solution, an incremental change is made to the new solution, repeating until no further improvements can be found.

# Experimental results (Singapore)

Method	Gender	Age
State-of-the-arts techniques		
SVM Location Cat. (Foursquare)	0.581	0.251
SVM LWIC Text(Twitter)	0.590	0.254
SVM Heuristic Text(Twitter)	0.589	0.290
SVM LDA 50 Text(Twitter)	0.595	0.260
SVM Image Concepts(Instagram)	0.581	0.254
NB Location Cat. (Foursquare)	0.575	0.185
NB LWIC Text(Twitter)	0.640	0.392
NB Heuristic Text(Twitter)	0.599	<b>0.394</b>
NB LDA 50 Text(Twitter)	<b>0.653</b>	0.343
NB Image Concepts(Instagram)	0.631	0.233
Single-Source		
RF Location Cat. (Foursquare)	0.649	0.306
RF LWIC Text(Twitter)	0.716	0.407
RF Heuristic Text(Twitter)	0.685	<b>0.463</b>
RF LDA 50 Text(Twitter)	<b>0.788</b>	0.357
RF Image Concepts(Instagram)	0.784	0.366
Multi-Source combinations		
RF LDA + LIWC(Late Fusion)	0.784	0.426
RF LDA + Heuristic(Late Fusion)	0.815	0.480
RF Heuristic + LIWC (Late Fusion)	0.730	0.421
RF All Text (Late Fusion)	0.815	0.425
RF Media + Location (Late Fusion)	0.802	0.352
RF Text + Media (Late Fusion)	<b>0.824</b>	<b>0.483</b>
RF Text + Location (Late Fusion)	0.743	0.401
All sources together		
RF Early fusion for all features	0.707	0.370
RF Multi-source (Late Fusion)	<b>0.878</b>	<b>0.509</b>

AGE GROUPS:  
**< 20** YEARS OLD,  
**20 – 30** YEARS OLD,  
**30 – 40** YEARS OLD,  
**> 40** YEARS OLD

# Demographic mobility

# User profile: Mobility + Demography

## User profile

Mobility profile

Demographic profile

Location  
preference

Movement  
patterns

Age

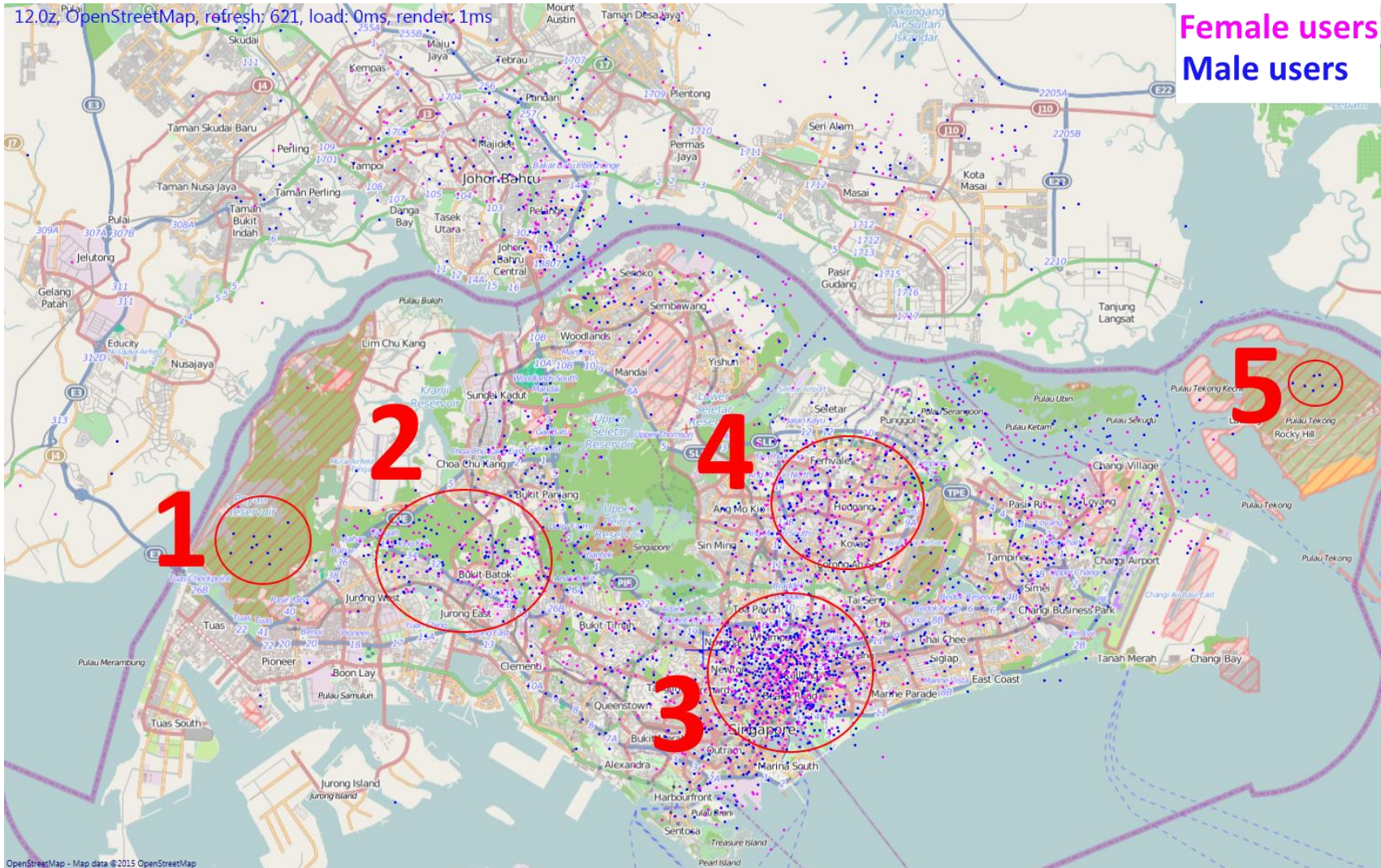
Gender

Personality

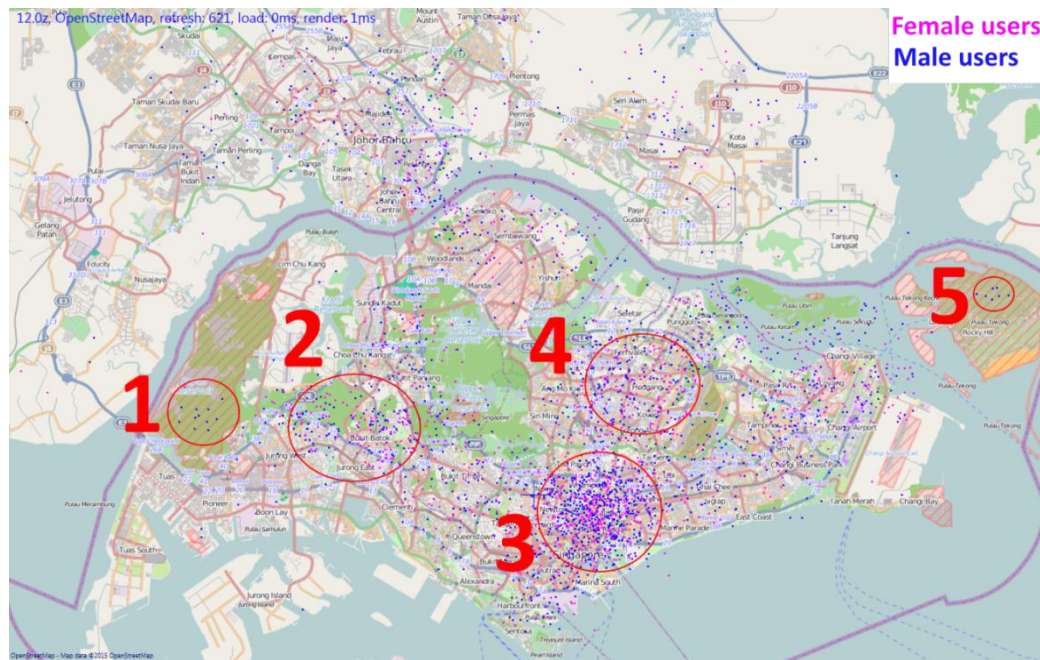
Occupation



# Geographical user mobility: users movement (city level)



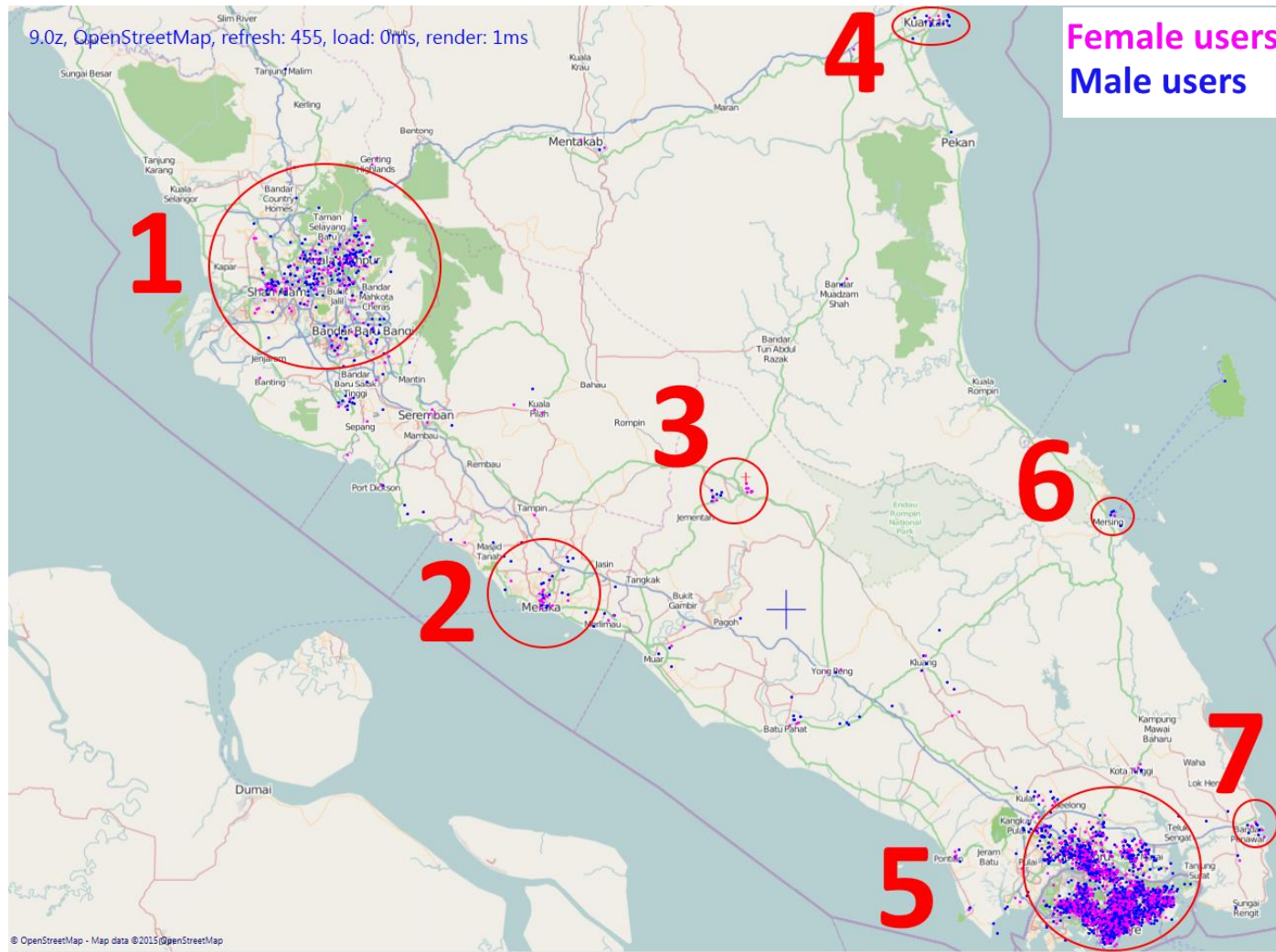
# Geographical user mobility: users movement (city level)



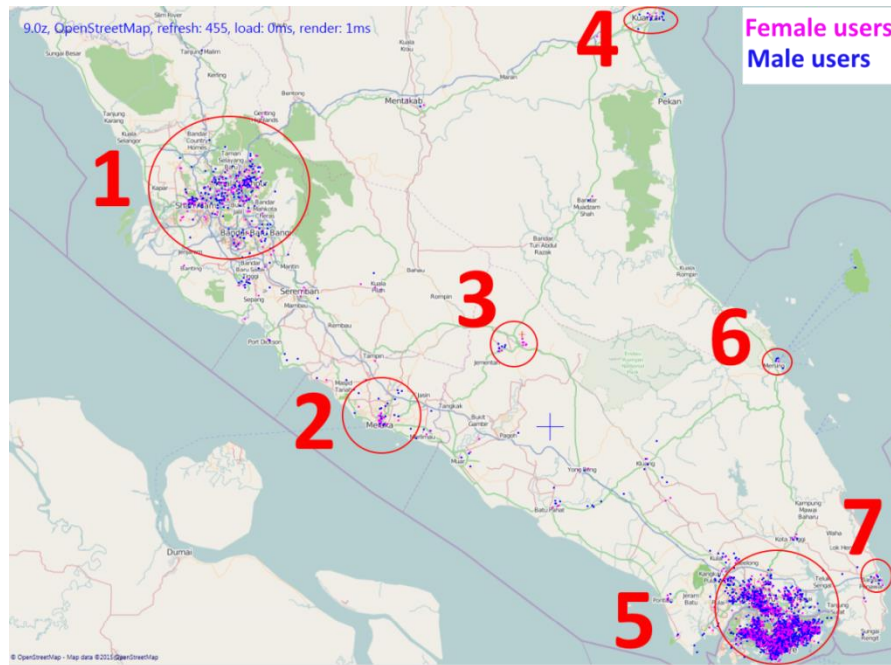
- Singapore population is concentrated in **several regions**, which represent peoples' **housing** (Regions 2 and 3) and **working** (Region 3) areas.
- There are some regions where **male** (Blue markers) user **check-in density is much higher** than **female** (Pink markers).



# Geographical user mobility: users movement (region level)



# Geographical user mobility: users movement (region level)



- Both **female and male** users often perform **trips** to nearby cities for shopping and leisure purposes (**Regions 1, 2, 4, 5**).
- **Regions 2 and 3** are popular among female users, since **2** is “Malacca resorts”, while **3** – National park. Both regions are famous by it’s **family time spending facilities**.



# Geographical user mobility: users movement (city level)



# Geographical user mobility: users movement (city level)



- **Teenagers and children** (Brown markers) mostly perform check-ins in housing city areas and around schools (Regions 1,2,3,5).
- **Students** (Green markers) and **working professionals** (Blue and Red markers) are concentrated in **city center** (Region 4).



# Geographical user mobility: users movement (region level)

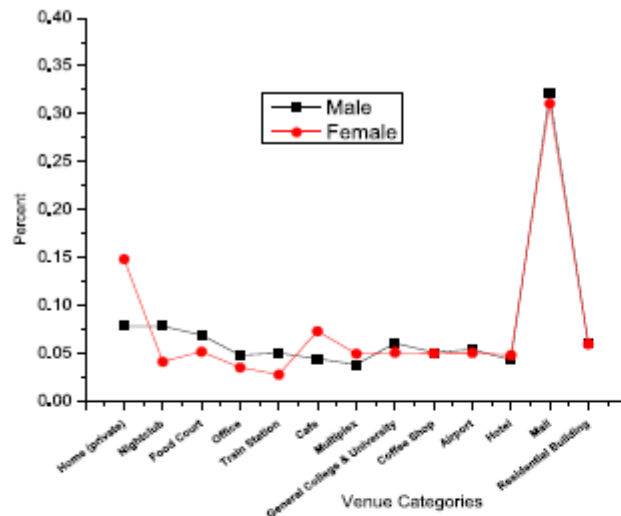


# Geographical user mobility: users movement (region level)

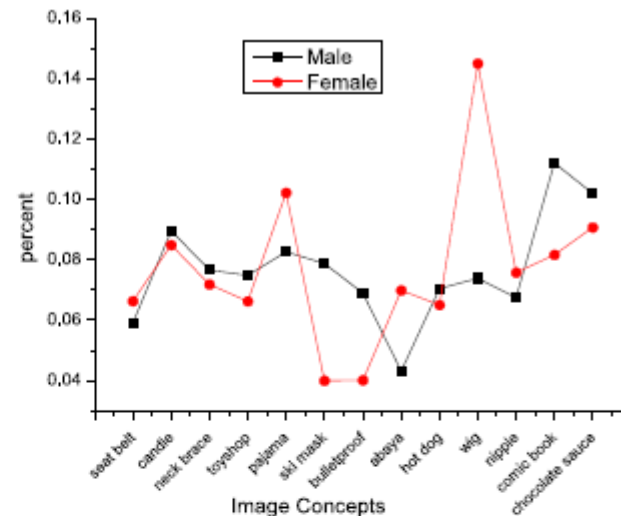


- **Young** users (brown circles) are **rarely travel** to nearby cities due to their age (Region 3)
- **Adults** (green circles) often make such trips (Regions 1 and 2). These users may be **students** or **young professionals** who visit their families during weekends.

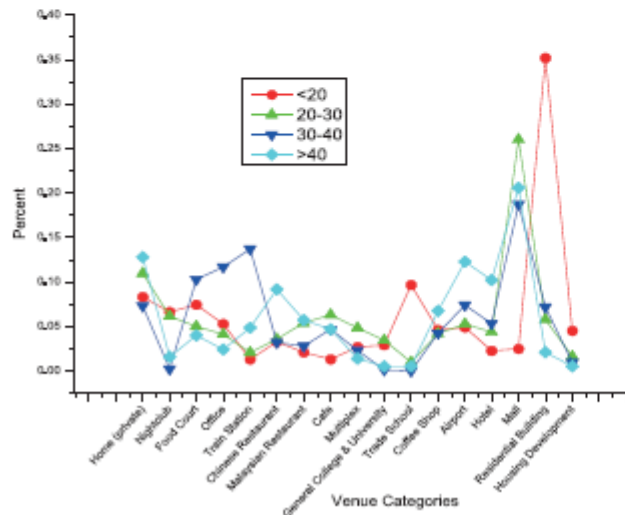
# Dataset Statistics: Content



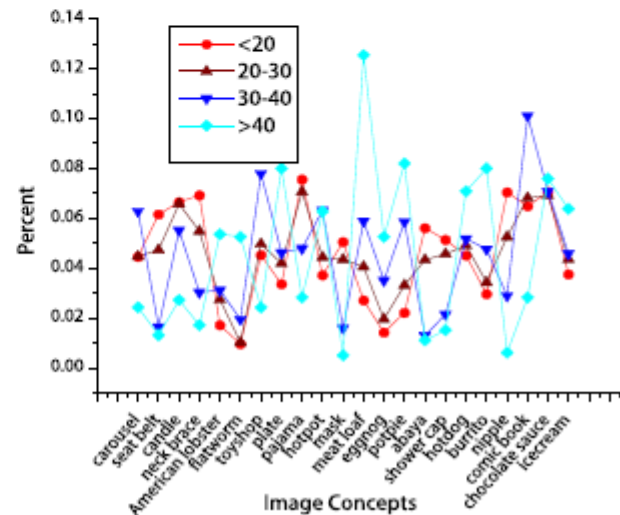
(a)



(b)



(c)



(d)

# Geographical user mobility: venue semantics profiling

- We extract **location topics** based on **venue categories** to model user mobility semantics



LDA word distribution  
over **6 topics** for  
collected  
Foursquare check-ins.

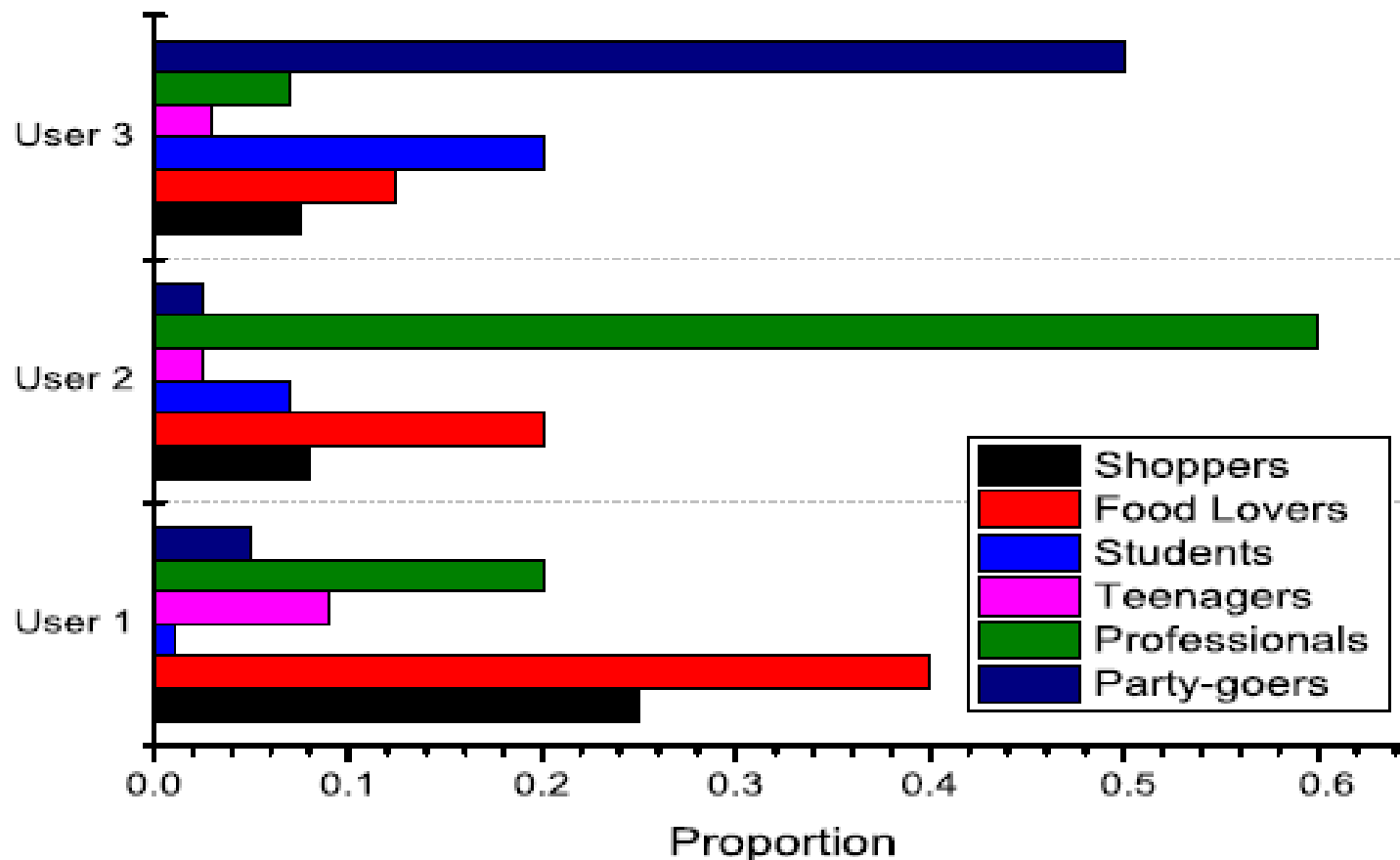
Every **venue category**

**Location topics** may  
serve as an **user interest  
clusters** for  
distinguishing user  
demography attributes  
such as age or gender.

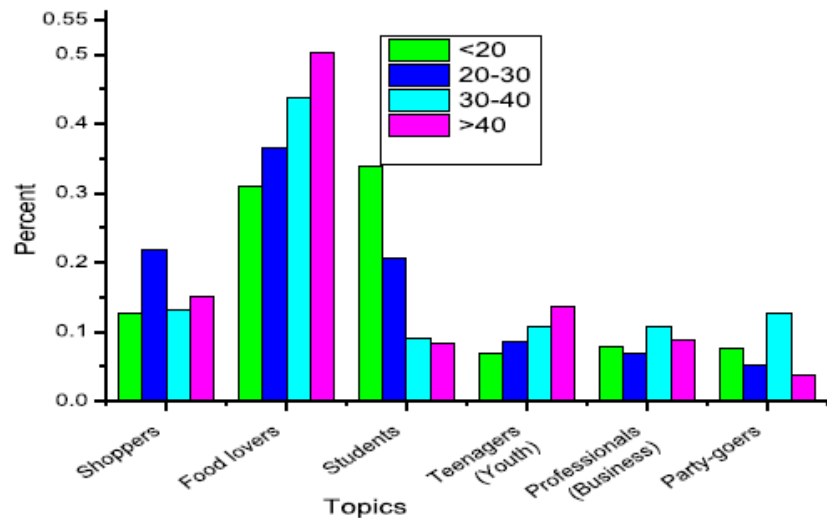
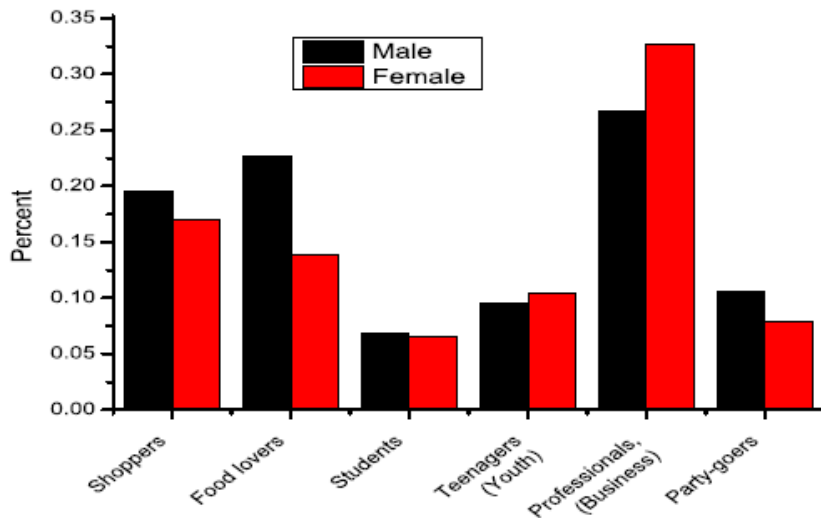
Table 2: Category distribution among LDA topics

ID	Categories	LDA Topics
T1	Malay Res-t, Mall, University, Indian Res-t, Aisian Res-t	Food Lovers
T2	Cafe, Airport, Hotel, Coffee Shop, Chinese Res-t	Travelers (Business)
T3	Nightclub, Mall, Food Court, Trade School, Res-t, Coffee Shop	Party Goers
T4	Home, Office, Build., Neighbor-d, Gov. Build., Factory	Family Guys (Youth)
T5	University (Collage), Gym, Airport, Hotel, Fitness Club	Students
T6	Train St., Apartment, Mall, High School, Bus St.	Teenagers (Youth)

# Geographical user mobility: venue semantics profiling



# Geographical user mobility: venue semantics profiling

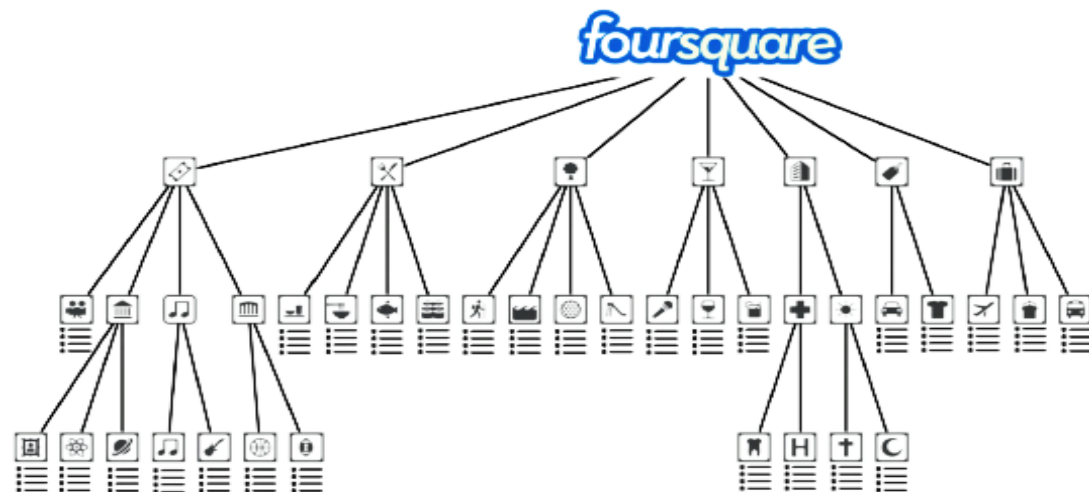


- Male users more often do shopping than male, while female users often show-up in job-related venues.
- > 30 years old users often show-up in dining-related places, while < 20 – often visit education-related venues.

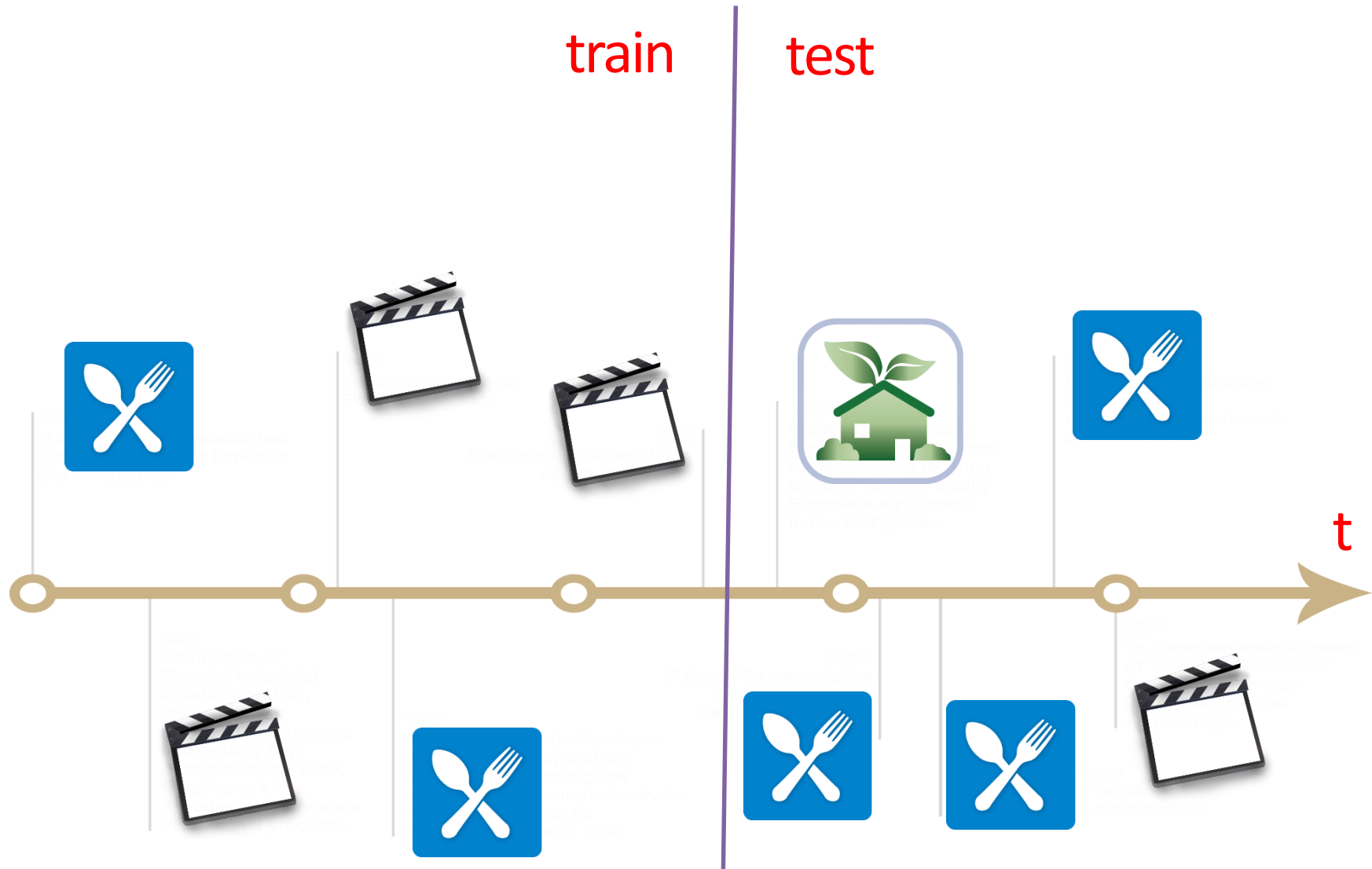


# Semantic user mobility: Venue Category Recommendation

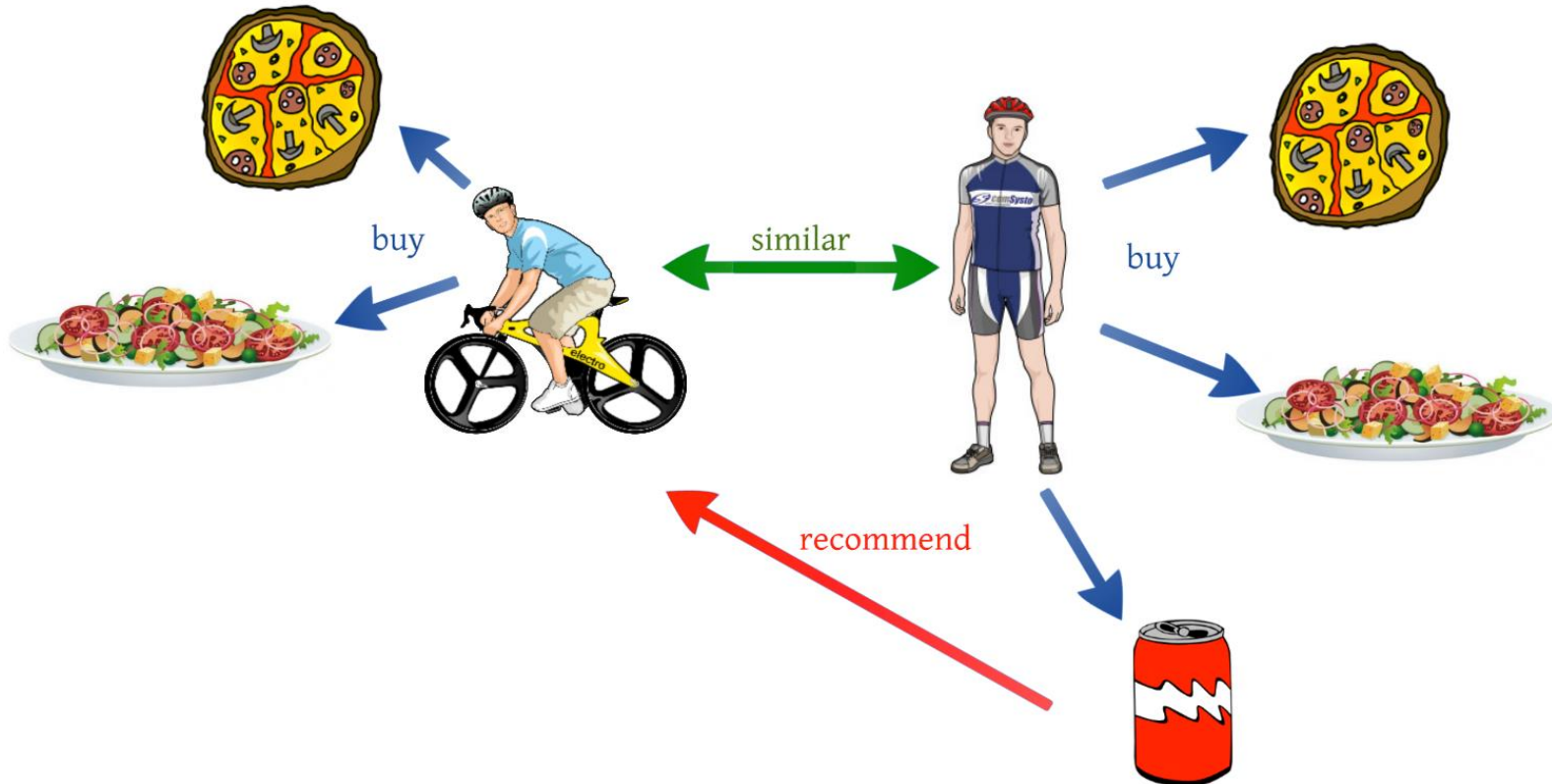
# Which category(s) of 4sq venues to go next?



# Evaluation – split time on train and test periods



# We use Collaborative Filtering (CF)



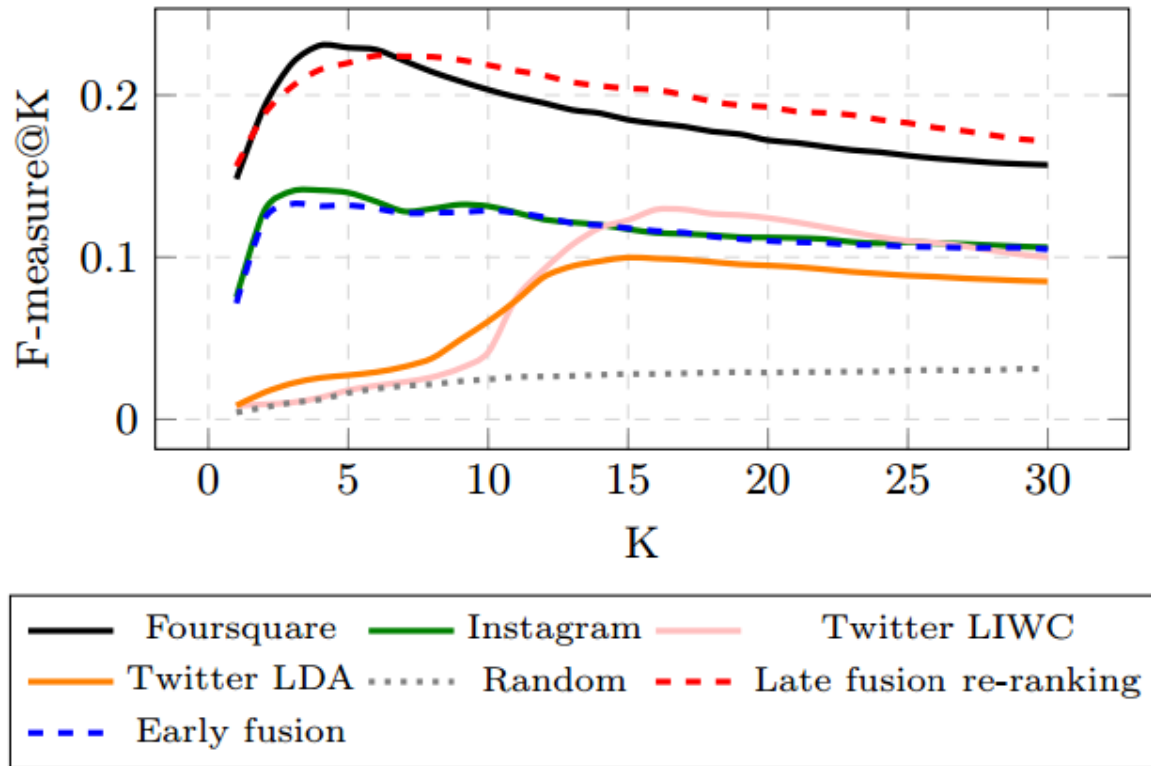
# Multi-Source re-ranking

- Seeking to boost the recommendation performance, we developed late fusion re-ranking approach. We linearly combined the outputs from different sources, where the weight of each source is learned based on a stochastic hill climbing with random restart (SHCR)

$$Rank_f(item_i) = \frac{1}{n} \sum_{s=1}^n \frac{w_s}{Rank_s(item_i)}$$

- where  $Rank_s(item_i)$  is the rank of  $i$ th item in recommendation list for source  $s$ ;  $w_s$  corresponds to the weight of the source  $s$ ;  $n$  is a total number of sources (in our case,  $n = 4$ ). The venue categories in final recommendation list are sorted in increasing order according to their rank.

# Results



To measure the recommendation performance we use F-measure@K, where P@K and R@K are precision and recall at K, respectively, and K indicates the number of selected items from the top of the recommendation list.

$$F - measure@K = \frac{2 \cdot P@K \cdot R@K}{P@K + R@K}$$

What else can be done?

# Extended User Profiling

## ➤ Extended Demographic Profiling:

- ~~Occupation~~ detection;
- **Personality** detection;
- **Social status** detection.

## ➤ Extended Mobility Profiling :

- User **communities detection** and profiling (In terms of demographics, movement patterns, multi-source interests) – **in progress**
- **Cross-region mobility profiling** (comparison of users' mobility across different regions and cultures) – **in progress**



# Other tasks based could be approached

1. Demographic **profile learning**
2. Multi-source **data fusion**
3. Individual and group **mobility analysis**
4. Cross-source **user identification**
5. Cross-region **user community detection**
6. Cross-source **causality relationships extraction**
7. Users' **privacy-related and cross-disciplinary research**

# User Profile Learning in Wellness Domain

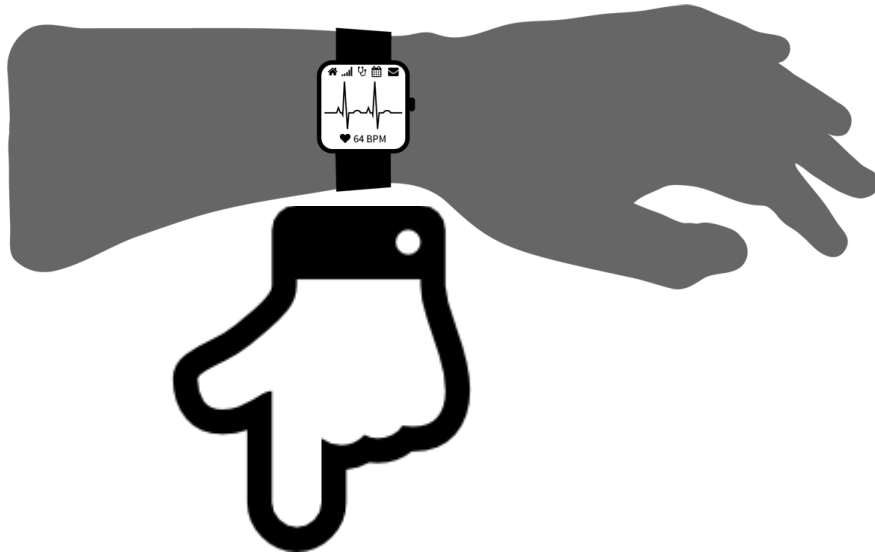
People are often now aware of their wellness problems



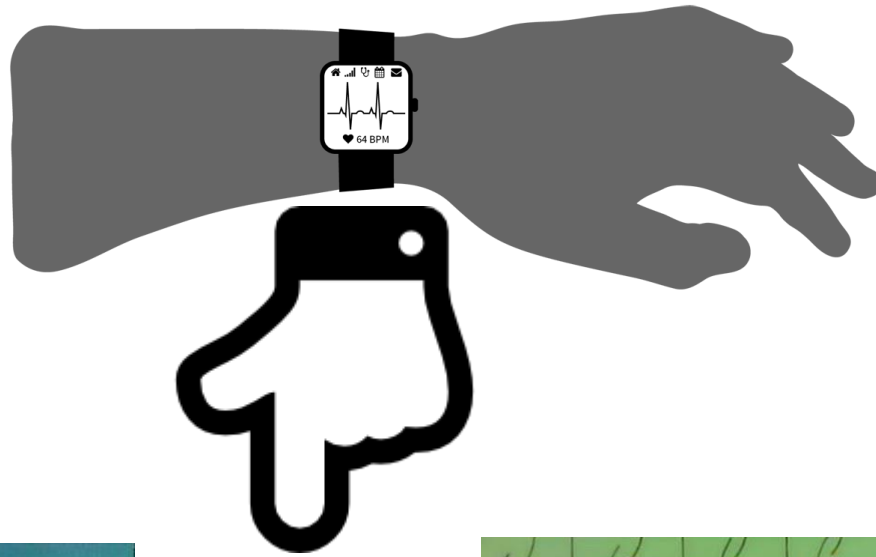
# It is not easy to follow doctor's prescriptions



# Personal and continuous assistance is necessary



# Continuous patients monitoring for better prescription





# Weight Problems Consequences\*

- All-causes of death (mortality)
- **High blood pressure (Hypertension)**
- High LDL cholesterol, low HDL cholesterol, or high levels of triglycerides (Dyslipidemia)
- **Type 2 diabetes**
- **Coronary heart disease**
- Stroke
- Gallbladder disease
- **Osteoarthritis (a breakdown of cartilage and bone within a joint)**
- Sleep apnea and breathing problems
- **Some cancers (endometrial, breast, colon, kidney, gallbladder, and liver)**
- Low quality of life
- **Mental illness such as clinical depression, anxiety, and other mental disorders**
- Body pain and difficulty with physical functioning<sup>6</sup>

# User Profiling: Next Step

## User profile

Wellness  
profile

Mobility  
profile

Demographic profile

Diabetes

Asthma

Obesity

Location  
preference

Movement  
patterns

Age

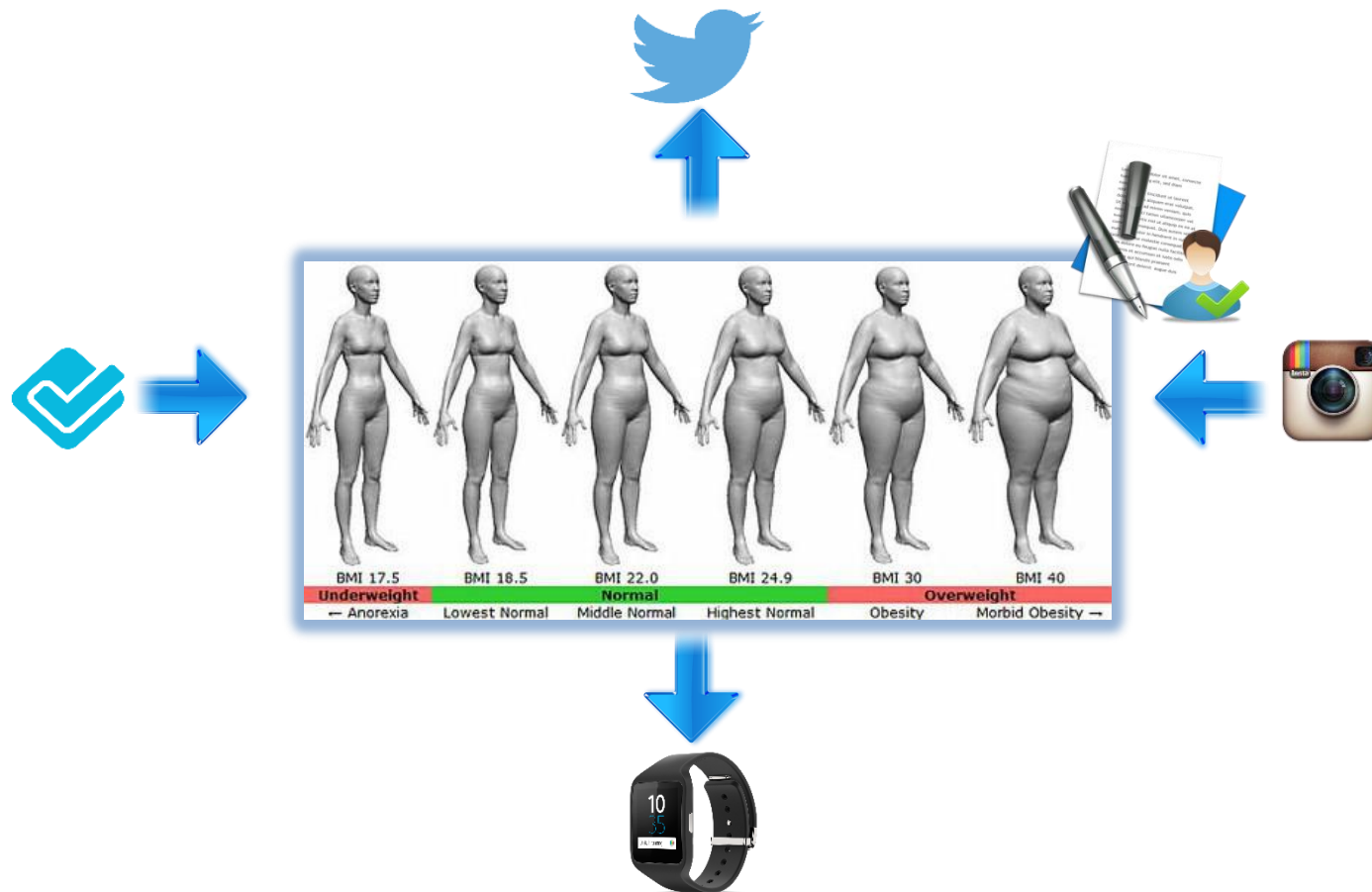
Gender

Personality

Occupation



# Data sources describe user in multiple views



# Research Problems

- Multi-source user profiling:
  - Wellness **profiling**
    - **Predict one's obesity level** by leveraging multi-source multi-modal data (in other words – **BMI prediction**)
  - Data **gathering, noise, sensitivity and incompleteness**
  - Multi–source multi–modal **data integration**

# Summary

- We constructed and released a large multi-source multi-modal cross-region “NUS-MSS” dataset;
- We conducted first-order and higher-order learning for user mobility and demographic profiling;
- New multi-modal features were proposed for a demographic profile learning.
- Based on our experimental results, we can conclude that multi-source data mutually complements each other and their appropriate fusion boosts the user profiling and venue recommendation performance.
- We believe that we can predict one’s social media data and the data from wearable sensors.

You, actually can join us as  
Intern or Research Engineer

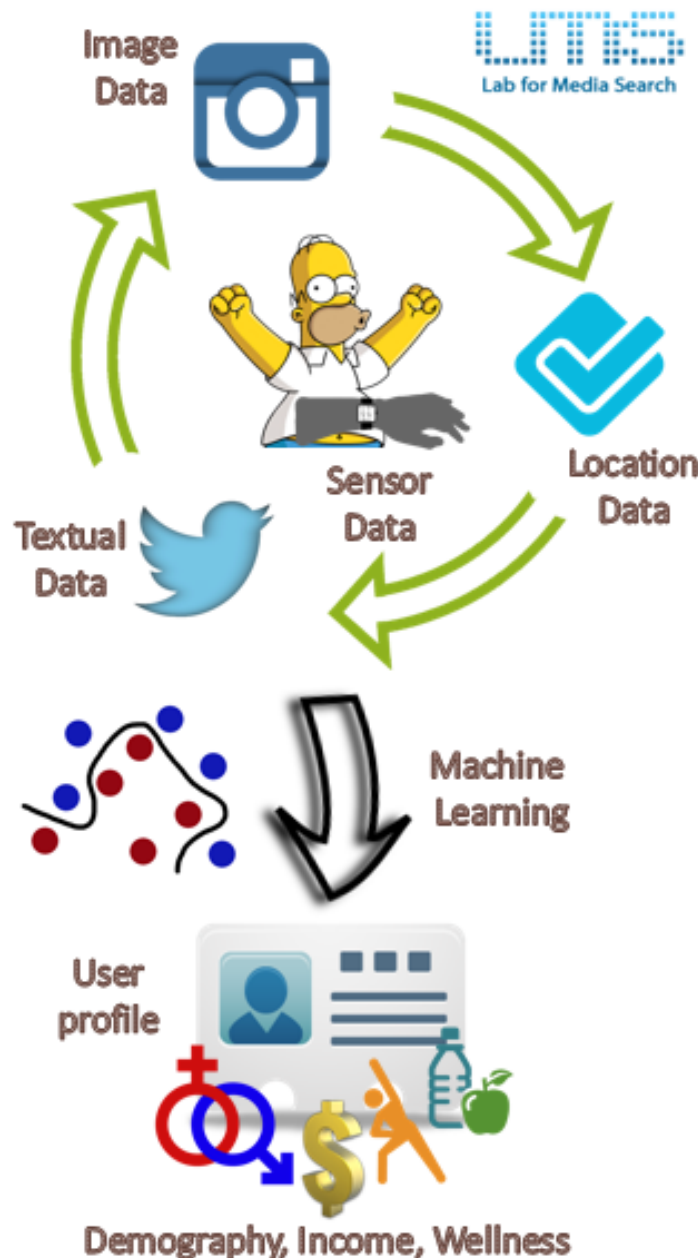
[http://next.comp.nus.edu.sg/  
opportunities](http://next.comp.nus.edu.sg/opportunities)



E-mail to:

[farseev@u.nus.edu](mailto:farseev@u.nus.edu)

# As Research Intern



## The Project

User profile learning, such as mobility, wellness, or demographic profile learning, is of great importance to various applications. Meanwhile, the rapid growth of multiple social platforms makes it possible to perform a comprehensive user profile learning from different views. In our project, we construct large-scale multi-source multi-modal datasets, apply machine learning techniques on it to infer various user profile attributes, deploy large-scale data analytics platforms.

## Requirements and Benefits

### Requirements:

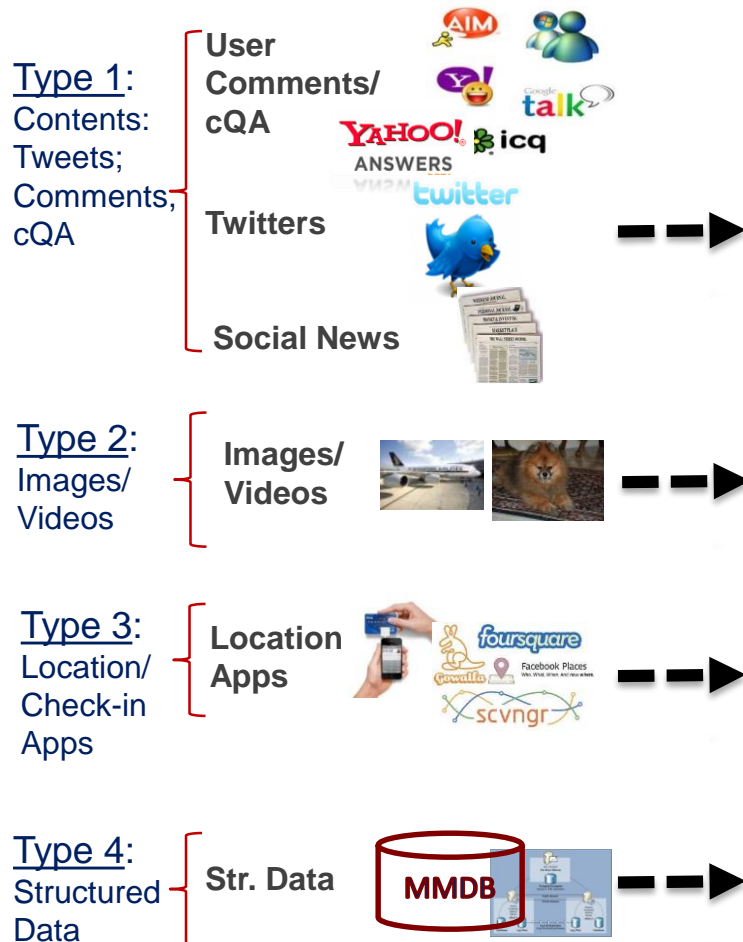
- Bachelor/Master/PhD full-time student (or graduate)
- Strong programming background (C#, Java, Python, R, MathLab, etc.)
- Strong mathematical background (Probability Theory, Linear Algebra, Convex Optimization)
- Machine learning background

### Benefits:

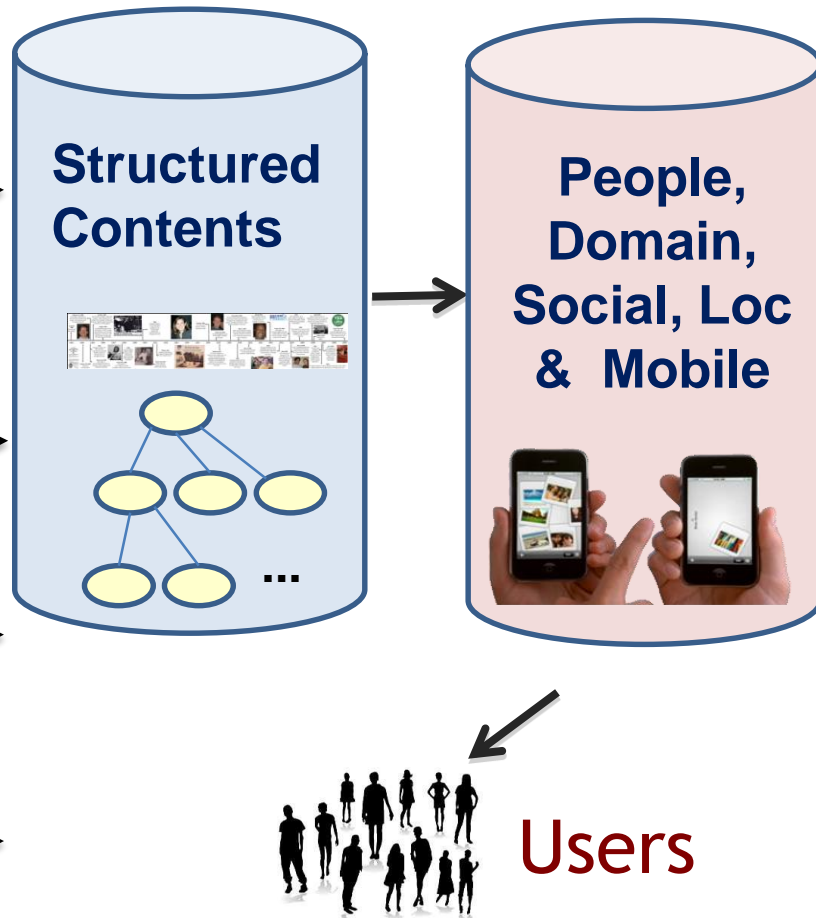
- 1 year (extendable) Internship in NUS - leading Asia's university and of Top10 in the world
- Internship in leading Asia's Social Media Lab LMS@NUS
- Opportunity to publish your work in Top-ranked journals and conferences
- Finance allowance provided.
- Opportunity to apply for PhD in NUS based on the internship results

# As Java Research Engineer

## Types of UGC's Gathered



## NExT Social Observatory



You, actually can join us as  
Intern or Research Engineer

[http://next.comp.nus.edu.sg/  
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E-mail to:

[farseev@u.nus.edu](mailto:farseev@u.nus.edu)



# AINL-ISMW FRUCT OPEN DAY



**Tat-Seng CHUA**  
Chair Professor [School of Computing, National University of Singapore](#)

**Social Media Analytics: What has changed over the last 5 years.**

**Registration:**  
You **Name** and **Job Place to:**  
[office@ainlfruct.com](mailto:office@ainlfruct.com) or  
**+7 (921) 438-80-77**

**7-9, Universitetskaya nab.**  
**(Здание Двенадцати Коллегий)**  
**Start: 11:00 AM**